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POKÉMON WORLD™

ISSUE 79

POKÉMON MYSTERY DUNGEON

IN THE SHOPS 4 JULY!

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EXPLORERS OF DARKNESS

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Wii™

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Hello there Pokémon fans! Welcome to a summery issue of Pokémon World and let's start with some very exciting news – *Mystery Dungeon Explorers Of Time and Darkness* will be in the shops on 4 July! That means one week after this issue goes on sale... it might even be there now – go and look! We have loads on the game in this issue, including a compo to win copies and a Nintendo DS Lite! Plus a handy calendar for July-December, a *Big Beach Sports* Beach Safe to keep you cash away from the sand and sea on the beach and lots more besides. Enjoy!

MEW'S NEWS

4 *Pokémon Platinum* is already in production – the follow-up to *Diamond* and *Pearl*. Exciting stuff indeed!

POKÉCHAT

10 Check out the Pokémon collections from other Pokéfans and see if yours can beat theirs!

MYSTERY DUNGEON TIME/DARKNESS

12 Wow! Two new Pokémon games to kick off the summer – we couldn't think of a better way to spend our hols!

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MAKE AND DO!

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POKÉDEX CARDS

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TRADING CARD GAME

46 More action from the world of the Pokémon Trading Card Game with our resident expert.

Pop on over to page 12 for the latest on the *Mystery Dungeon* sequels, or win copies on page 22!

We celebrate *Big Beach Sports* from THQ with a cool Beach Safe free gift – in the bag now!

Make sure you get your July-December 2008 calendar, free with this issue!

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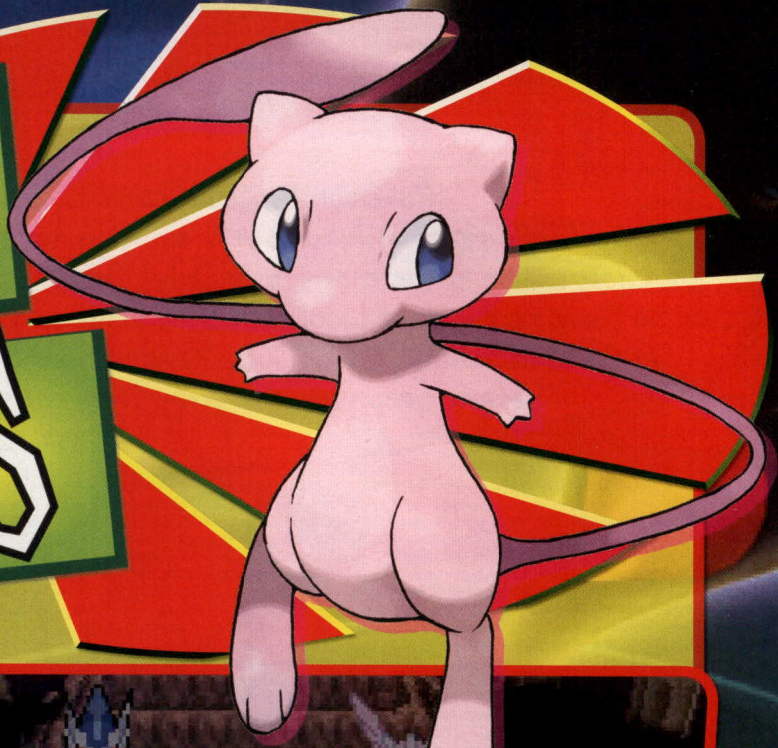
web: pokemon-world.co.uk

CONTACT US...

MEW'S NEWS



Wow... New Pokémon RPG!

You've played *Pokémon Diamond* or *Pokémon Pearl* and enjoyed them, right? Well prepare yourself... there's a new game on the cards, *Pokémon Platinum*!

If you've ever followed the news chain of new Pokémon games you will know that we first hear about new games from Nintendo from Japan. They love to tease us Pokémon fans too, and Nintendo in Japan has just launched a new website you can check out with some teaser info on a new Pokémon game. The literal translation from Japanese is '*Pocket Monsters Platina*', but we're guessing it will be called *Pokémon Platinum* when it comes out in the UK sometime in 2009.

EXCLUSIVE FIRST SCREENS!

Although there is no cover artwork yet it seems that the cover star will be Giratina as this Pokémon is all over the website. Ken Sugimori has created artwork for a new form for Giratina too – Origin. Cyrus, the boss of Team Galactic, seems to capture Giratina at the Spear Pillar with Palkia and Dialga looking on. Other Pokémon with new forms are the Sky version of Regigigas and the 'Another' form of Shaymin.

What more can we tell you? You will start out the adventure through Sinnoh in Twinleaf Town again. There is a Battle area in the game similar to the combat zone in *Pokémon Emerald* and there are new leaders too. Pikachu has a new ability to play around with – Volt Absorber – and we'll all be able to play multiplayer games via Nintendo's Wi-Fi connection, so that'll be really cool! Expect an autumn release in Japan.

ポケットモンスター Pokémon プラチナ

WEB ADDRESS
www.pokemon.co.jp/special/platinum

New Pics & Story For 11th Movie!

Japanese website reveals more storyline of the movie *Giratina And The Sky's Bouquet: Shaymin*

Hitting the cinemas around Tokyo on 19 July, the 11th Pokémon movie, *Giratina And The Sky's Bouquet: Shaymin*, gives starring roles to Shaymin, Giratina and Regigigas. There's a really cool website you can check out that has been consistently updated with new story snippets and stills from the movie and here we have the latest batch of pics for you to check out.

The story update from the 15 May tells the tale of Ash and his pals as they leave a transdimensional vortex and discover the world of Hanten Sekai. Strange things are happening all around them and Ash and Giratina attempt to do battle, but scholar Mugen stops them in their tracks.

Check out the website for lots of movie fun. It might be in Japanese but there's lots to see and do!

HOT MOVIE PICS!

WEB ADDRESS
www.pokemon-movie.jp

NUMBER OF POKÉMON IN THIS ISSUE 89

Dialga & Palkia Secret Missions in Mystery Dungeon 2

Releasing in the UK on 4 July, the new *Mystery Dungeon* games are packed with special missions!

We've already told you about the special Darkrai missions in *Explorers Of Time* and *Darkness* and now Nintendo has revealed Dialga and Palkia have their own to download through Nintendo Wi-Fi.

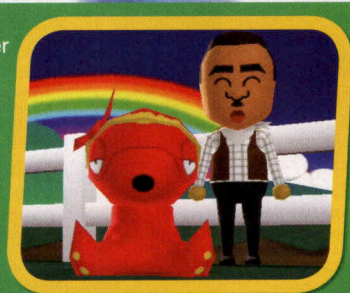
Starting on 16 June in Japan, it's not clear how long they will be available but you can rest assured that new English versions of these missions will make an appearance in the UK in some form.

Get yourself over to page 12 this issue to find out what we think of these two cool new Pokémon games. Stu Yew is ready to give you his honest opinion!

Ranch Guests

Everyone's Pokémon Ranch opens its doors to special guest ranchers!

The WiiWare mini-game *Everyone's Pokémon Ranch* has revealed that special guest ranchers will appear in the game from time to time. In Japan they have had a guest appearance from Golgo, the TV presenter of *Pokémon Sunday*, a cool show that gives viewers hints and tips on all Pokémon games every Sunday. Yes, we wish we had such a show over here too! He has a special Octillery Pokémon!



Pokémon Pizza!

Feeling peckish? I bet you'd like to get your laughing gear around some of this tasty Pokémon pizza!

Domino's Pizza has a fantastic menu in their Japanese takeaways – probably 100 pizzas you won't find in the UK, and they also do special edition pizzas too!

With the new Pokémon movie just around the corner, from the middle of June they will start selling special Pokémon pizza! The meal deal comes in a box emblazoned with Pikachu and inside you will find the tasty treats of a 'Kizzupiza' pizza with tomato sauce and pepperoni. A portion of their fried potatoes and some parsley. All of this for the meagre price of ¥1680 (£8)!

DOMINO'S PIZZA

FEELING PECKISH?

Pokémon GTS Global Trade Station

Here's an update of what's hot and what's not on GTS...

Have you traded a bunch of Pokémon on the Global Trade Station yet? It's well worth checking out, and is a brilliant way of enhancing your National Pokédex. As of 20 May, when this issue was being written, the number one country for trading was Japan, with the UK running in sixth. Here's a look at the top ten traded Pokémon. Are your favourites in the list?

Top 10 Pokémon traded on the GTS...

1. Dialga
2. Palkia
3. Milotic
4. Mewtwo
5. Spiritomb
6. Turtwig
7. Piplup
8. Rayquaza
9. Chimchar
10. Garchomp

No. of Pokémon deposited on the GTS...

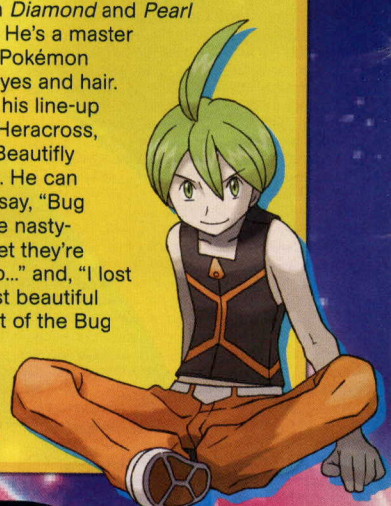
100,376

WEB ADDRESS
www.pokemon-gts.net

Pokémon Diamond Version Pearl Version Character Profile

Aaron

Not to be confused with Sir Aaron, the Hero of the Wave from *Lucario And The Mystery Of Mew*, this Aaron is the first member of the Sinnoh Elite Four you encounter in *Diamond* and *Pearl* and is weak. He's a master of Bug-type Pokémon with green eyes and hair. Pokémon in his line-up are Dustox, Heracross, Vespiquen, Beautifly and Drapion. He can be heard to say, "Bug Pokémon are nasty-mean, and yet they're beautiful, too..." and, "I lost with the most beautiful and toughest of the Bug Pokémon... We lost because I wasn't good enough..."



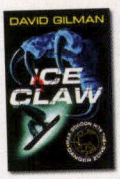
Down the Book Shop

We take a look at the latest books from Puffin...

Percy Jackson And The Titan's Curse
Rick Riordan

Greek mythology relocated to modern-day America. This is an action-packed, funny and accessible story for both boys and girls aged ten and above. It's a perfect read for fans of *Harry Potter* and *Artemis Fowl*.

Ice Claw – Danger Zone
David Gilman



Max Gordon. Wanted for murder. Two thousand freezing metres high in the mountain peaks, Max Gordon is grappling with death. His race to win an Xtreme sports challenge has become a race to survive. Max witnesses the last moments of a mysterious Basque monk, who screams a cryptic clue before plummeting to his death. The clue is a prophecy that foretells of a cataclysmic ecological event that will kill millions across Europe. How will Max save the day?

Football Detective: Foul Play
Tom Palmer

Danny is obsessed with two things: football and investigating crimes. So when England and City football-hero Sam Roberts is reported missing the day after Danny saw him being taken, blindfolded, into the bowels of the City FC stadium, he's determined to get to the bottom of it.

WEB ADDRESS
www.puffin.co.uk

KOEI
www.koei.co.uk

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Become An Official Sweet Taster!

Top sweet making company Swizzels Matlow is looking for a new sweet taster, and it could be you!

If you have a soft spot for treats such as Love Hearts, Drumsticks, Rainbow Drops or Parma Violets then Swizzels Matlow has the perfect post for you! The legendary confectionery company is offering one lucky person an opportunity to become an official sweet taster. The once-in-a-lifetime role involves tasting all new product innovations that the company makes and providing feedback to the New Product Development team. The sweet taster will receive a personalised Swizzels Matlow overall, £250 worth of Toys 'R' Us vouchers and an additional £250 worth of Next vouchers. Interested? Enter at the website.

Swizzels Matlow LTD

WEB ADDRESS
www.swizzelsmatlow.com

On TV in the USA...

Here's a look at the latest in the Pokémon anime series to air in America called *Bibarel Gnaws Best!*

They're still travelling along getting into scrapes. In this episode Ash Ketchum and his pals come across a bridge that is under construction on the way to Solaceon Town, but work has halted. On investigating further they discover that the Bibarel that are used to cut the stone for the bridge have stopped working.

Being ever-helpful, Ash volunteers his team's help to complete the bridge. The builder, Isis, tells them that the bridge must be completed in three days time and without the Bibarel, Brock discovers that making the right size of bricks is going to be tough. Then the engineer returns and starts to force the Bibarel to work!

Pokémon Tetris

Nintendo Set to Release New Mini Game?!

Nearly seven years since the launch of the Pokémon Mini console, a new release appears on the Nintendo of Europe website!

While surfing through the Nintendo of Europe website for new games this month, we came across a very strange 'Coming Soon' entry – *Pokémon Tetris*!

This game for the Pokémon Mini console was originally released in Japan and America back in 2001, but never got itself a UK release. Well, according to Nintendo's website, it's now on the cards!

The game is a cool mix of traditional Tetris with a Pokémon twist. It's still all about arranging the block shapes that are falling down the screen into neat lines, causing them to disappear and your score to go up. The more lines you can pop at once, the bigger the score jumps – and get a four line mega-block blaster and its called a Tetris move. The clever bit is that pulling off a Tetris move will capture Pokémon!

As you play, you will see the silhouette of the next Pokémon to be captured on the side of the screen. Take too long and they wander off, but get that elusive four line Tetris move and you will have captured one of the 251 Pokémon in the game!

If you have a Pokémon Mini, you might want to watch out for this one, but we can't really see Nintendo relaunching the console. Maybe it's just an odd glitch on the website!

WEB ADDRESS
www.nintendo.co.uk/NOE/en_GB/games/pm/pokmon_tetris_mini.html

Counterfeit Pokémon Card Raid!

Millions of dollars of pirate Pokémon cards seized in raids in New York City!

A crack team of piracy busters from Nintendo of America and Pokémon USA has been put together to shut down illegal Pokémon Trading Card Game retailers in New York. They announced on 7 April that they have now seized more than 47 million counterfeit Pokémon products, and that's in little over 16 months!

They have concentrated their efforts on the production and distribution of pirate Pokémon Trading Card Game cards and tins and raided seven stores known to be selling fraudulent Pokémon merchandise in New York on 26 March. A similar raid was carried out at a Chinese production facility where 1.2 million counterfeit cards were taken away. They then repeated their success in shutting pirate card printers down in Thailand, Singapore, Poland, Italy, the Czech Republic and Australia. The problem is global and massive. One single seizure in China in 2007 netted in excess of 26 million illegally produced cards!

Espeon LV.44
HP80
STAGE 1
Poké-BODY Sunlight Veil
Each of your Pokémon that evolves from Eevee gets +20 HP. You can't use more than 1 Sunlight Veil Poké-Body each turn.
Morning Sun 60
You may move an Energy card attached to Espeon to 1 of your Benched Pokémon.
+20

Nintendo and Pokémon Company have reaffirmed their commitment to shutting down all manufacture and sale of counterfeit Pokémon product. JC Smith, spokesperson for Pokémon commented, "Pokémon wants to send a message to importers and producers that we will not stand for the distribution of fraudulent Pokémon product. Pokémon is committed to ensuring our fans receive the quality product they've come to expect."

Umbreon LV.43
HP80
STAGE 1
Poké-BODY Moonlight Veil
Each of your Pokémon that evolves from Eevee has no Weakness and that Pokémon's Retreat Cost is 0.
Confuse Ray 50
The Defending Pokémon is now Confused.

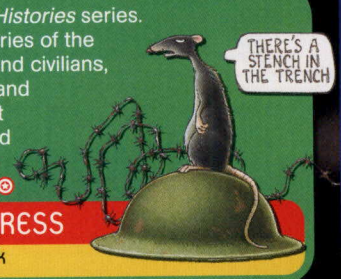
Our advice here at Pokémon World is to make sure you always buy your Pokémon merchandise, particularly trading cards, from a reputable high street store or well-known online retailer. If you get them from Sunday markets or car boot sales, chances are they are fake. Of course, if you have fakes, you won't be allowed to play with them in official tournaments anyway!

DON'T BUY FROM PIRATES!

Is History Horrible?

Horrible Histories exhibition opens in Manchester!

Imperial War Museum North has an unmissable exhibition, based on *Frightful First World War*, one of the most popular books in the *Horrible Histories* series. It tells the stories of the servicemen and civilians, who shaped and endured what was described as the war to end all wars.



HORRIBLE HISTORIES™

WEB ADDRESS
north.iwm.org.uk

Coming Soon to a Bedroom Near You...

Baroque

Format PS2, Wii • **Publisher** Rising Star Games
Game type RPG • **Release date** 27 June

You awaken to find the world in ruins, your heart beset with unexplained guilt. A cataclysm has destroyed the cities and empires of men and disfigured the spirit of humanity. Join the twisted world of *Baroque*.

Harvest Fishing

Format Nintendo DS • **Publisher** Rising Star Games
Game type RPG • **Release date** 27 June

With your sister having fallen into an endless sleep, it's up to you to journey through rivers, swamps, ponds and hidden fishing spots in search of the River King, making friends with the magical creatures.

Futurama - Beast With A Billion Backs

Format DVD • **Publisher** Fox
Rating U • **Release date** 30 June

The thrilling conclusion to *Futurama: Bender's Big Score*. Bender and the planet express crew must contend with a massive cosmic team that sends the world panicking. A DVD that'll look great in your collection.

WALL•E

Format All consoles • **Publisher** THQ
Game type Platform • **Release date** 4 July

Zip, race and blast as you take WALL•E and EVE through a fast-paced adventure in the newest Disney/Pixar blockbuster movie, *WALL•E*. Explore ten worlds filled with non-stop action!

Thumb Wrestling Federation - Complete Series One

Format DVD • **Publisher** Delta
Rating U • **Release date** 7 July

A long time ago, when wrestlers wore speedos and had back hair, the four corners of the thumb wrestling ring were a place of heroic deeds, of fair competition, of honour. This DVD is a right laugh!

Naruto Unleashed - Series 4 Part 1

Format DVD • **Publisher** Manga Entertainment
Rating 12 • **Release date** 28 July

In the battle-torn Hidden Leaf Village, the Third Hokage and the Leaf ninjas make their final stand against Orochimaru and his minions. In the aftermath of Orochimaru's attack, the life of a ninja goes on!

POKÉCHAT

Which is the grumpiest Pokémon?

Krabby!

From Harry Maple, age eight

Dear Pokémon World,
Enclosed is a photo I have taken of some of the models my six-year-old son Alexander Wright has made. He loves Pokémon and spends hours with modelling clay making his favourite Pokémon. Alexander will love to see his work in your magazine as he loves anything Pokémon.

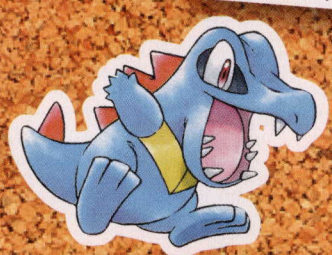
Many thanks,
Debbie Wright (mum)

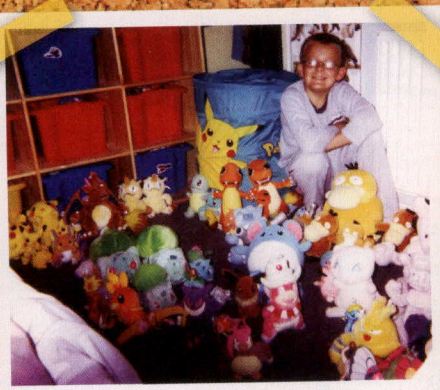
Here you go Debbie... and well done Alexander, these models are great!

Here is a great Pokémon collection belonging to Michael Ashworth, age eight from Oldham. Just look at the number of figures he's got there! Thanks for sending this in Michael!

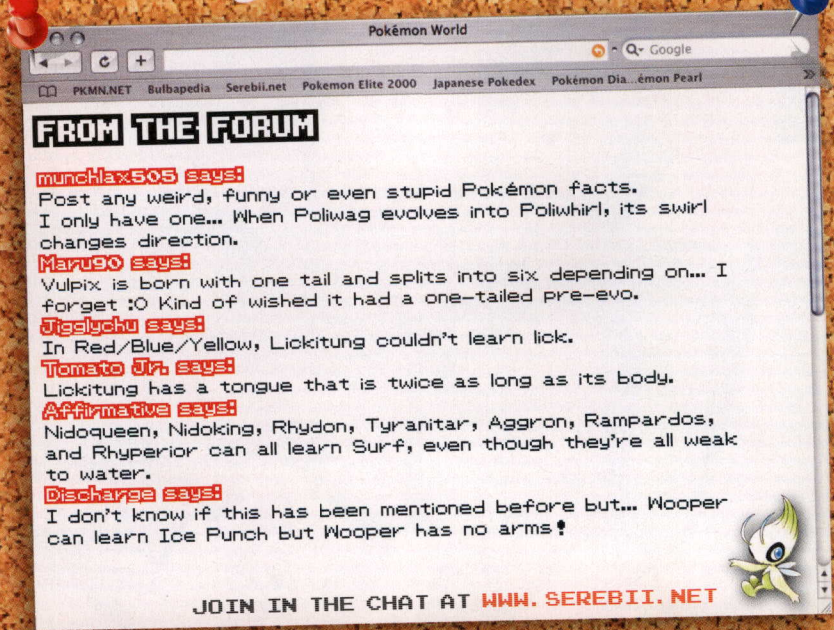
Hi, I'm Louise and I have to tell you one thing that happened to me where I nearly fainted! It was one day when my aunts where cleaning my bedroom. When they saw my Pokémon cards, what do you think they did? They binned them all! All 562 cards are gone and now I have to start all over again. I could not believe it, would you?
From Louise Wadge

Oh no! I bet you were a bit annoyed with them! Well there are some great expansion sets coming out over the next couple of months so you can start again with some excellent cards. Check out our Pokémon Trading Card Game section on page 46.





Hello Pokémon World. This is my bedroom with some of my Pokémon collection. From Daniel Bird, age nine, from Manningtree.



FROM THE FORUM

munchlax505 says:
Post any weird, funny or even stupid Pokémon facts. I only have one... When Poliwag evolves into Poliwhirl, its swirl changes direction.

Marugo says:
Vulpix is born with one tail and splits into six depending on... I forget :O Kind of wished it had a one-tailed pre-evo.

Jigglychu says:
In Red/Blue/Yellow, Lickitung couldn't learn lick.

Tomato Jr. says:
Lickitung has a tongue that is twice as long as its body.

Affirmative says:
Nidoqueen, Nidoking, Rhydon, Tyranitar, Aggron, Rampardos, and Rhyperior can all learn Surf, even though they're all weak to water.

Discharge says:
I don't know if this has been mentioned before but... Wooper can learn Ice Punch but Wooper has no arms!

JOIN IN THE CHAT AT WWW.SEREBII.NET

When do you take your Pokémon to the doctor?

When it's Koffing.

From Debbie Stringer, age 12

Pokémon Fan Fiction

Dile Saves The Day

By Daniel Golton, age 13, Highworth

The wind rustled through the trees and the Pidgey were tweeting but Dile was fast asleep. Dile was a very lazy Totodile and it was not the rustle but the shouting as loud as an avalanche that woke him up.

"Wake up! WAKE UP!!!"

"Wassgoinon...," Dile mumbled rather sleepily.

"You need to come with me. It's me, Winey. Quick!"

Dile was pulled to his feet and dragged through some bushes. When he opened his eyes he found himself in a clearing with lots and lots of Wynaut.

"It's our leader," Winey explained quickly. "He's all odd and his eyes have gone all funny!"

Dile, who was now feeling awake, ran to the leader's house to find him lying on the floor mumbling.

"Someone saw him leaving the village last night; we want you to find out where he goes."

So that night Dile watched and waited. Nothing happened until one in the morning when Dile noticed movement outside the leader's house. He crept silently from house to house, following the leader.

The leader wandered into the forest and picked up an orange berry; holding it, he walked through a bush and out of sight. It took Dile a while to notice that now more Pokémon were doing the same all around him!

Dile followed some through the bush and out into a clearing where the Pokémon dropped their berries and wandered a few steps and fainted! Dile made a move to help them but...

"STOP," the voice was a hiss. "Or I will kill them."

Dile stopped, a figure emerged from the shadows. Dile gasped.

"Seedy, no it can't be!"

"It is, my watery friend, I am Seedy."

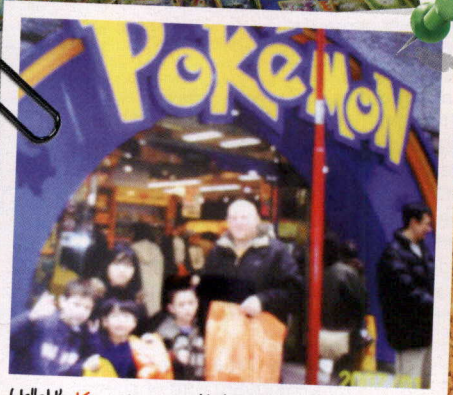
"What have you done to yourself, you're on fire!"

"Oh a bit of this and bit of that but lets cut to fight."

"What fight?" Dile asked disbelievingly.

"This one... GIGA DRAIN!!"

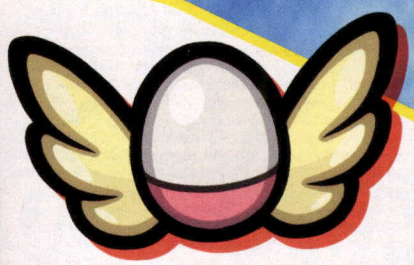
Dile felt the strength sucked out of him and everything went black.



Hello! I'm Ken, nine years old. I'm half Japanese and half English so I go to Japan often. This is Pokémon Center in Japan (bottom). This is me and my Pokémon collection (top).

Knock, knock!
Who's there?
Ivysaur.
Ivysaur who?
I've a sore knuckle from knocking and knocking.

Have you got something to say in PokéChat? Your own review of a game, photos of you at Pokémon events, or your own Pokémon collection? Or simply want to get something off your chest? Write to us at this address...
PokéChat, Pokémon World, Richmond House, 33 Richmond Hill, Bournemouth, BH2 6EZ
or email...
pokemonworld@imagine-publishing.co.uk



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Pokémon Mystery Dungeon

EXPLORERS OF TIME
EXPLORERS OF DARKNESS

Want to lose yourself in a Pokémon dungeon this summer? Well here's the exciting news... *Explorers Of Time* and *Explorers Of Darkness* are both released on 4 July for the DS – so now you can!

While we all love the fully blown Pokémon RPG games like *Diamond* and *Pearl*, Nintendo has always released exciting spin-off titles starring our favourite brand of monsters and allowing us Pokémon fans to experience different types of gameplay, and these games have been a hit in their own right!

The emphasis in this return to the *Pokémon Mystery Dungeon* games is on exploring rather than rescuing. Starting out as a human, in a bizarre turn of events you find yourself turned into a Pokémon. The journey to return to human form soon sidetracks you and you end up becoming partners with another Pokémon and getting together an Expedition Team of monsters to explore the new land you find yourself in.

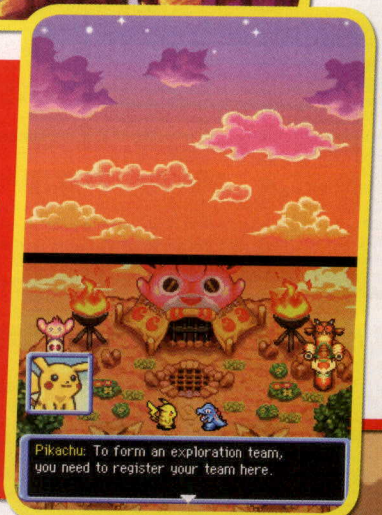
The two games are packed with secret missions and treasure – will you ever manage to find everything on offer?

Decided once again by a clever personality test, you will be designated one of sixteen Pokémon and can select your own partner, as long as they are not of the same Pokémon type as you.

As both games are now on the Nintendo DS, the developer, Chunsoft, has taken full advantage of the Wi-Fi connection. If you have a friend playing the game who is stuck in a dungeon, you can link up with them to help them out! Try to ensure that any Pokémon-playing friends you have buy the other version of the game too, as collecting all 491 Pokémon that these new games have hidden away relies on you linking up, again through Wi-Fi, and transferring some monsters between you.

While you obviously have to complete dungeons to progress through the adventure, a new addition is the reward of eggs for finishing off some of them. By taking these to Chansey (see our boxout for more detail) these eggs eventually hatch into the base form of a new

You're going to have a whole bucketload of fun with these *Mystery Dungeon* games this summer. They're packed with Pokémon goodness and make an addictive diversion from *Diamond* and *Pearl*.



Although in a slightly different style to *Diamond* and *Pearl*, the graphics are packed with detail.

Pokémon from that dungeon. They also contain random egg moves that you can use to your advantage!

Keeping an eye open for treasure chests is a good idea too, as they contain rare items that are packed with power.

The fact that the dungeons in both games randomise each time you play means that these are Pokémon adventures that will always keep you on your toes. This is a theme in all Chunsoft games – the developer likes to surprise players and feels that randomising keeps its games fresh, even if you have already been through and completed them once already!

The Wonder-Mail codes are back again with eight dungeons that can only be accessed by entering these special strings of letters and numbers. They contain special missions like the Maze Cave, where

AROUND AND ABOUT THE TREASURE TOWN...

If there's shopping to be done in Pokémon Mystery Dungeon then you'll be wanting to visit the nearby town. Here you can buy all kinds of things, complete tasks and chat to the locals. Here's a look at what you'll find...

KECLEON'S STORE

A handy place to visit, and a shop that is returning from the first game. It has a green Kecleon and a purple Kecleon running it. Get all kinds of Hold items from the green one including healing potions and food. The purple one will sell you TMs and Orbs.

KANGASKHAN'S STORAGE

The storage shop here is very handy, as you will lose all the items you are carrying if you lose in a dungeon. You can store items you don't think you will need here with Kangaskhan and he will keep them safe for another day. Just don't lose your receipt!

DUSKULL'S BANK

In the first game the bank was run by Persian, but it has now changed hands and Duskull has taken over. The purpose of the bank remains the same, though – store your cash here and like your items, you then won't lose everything if you lose in a dungeon.

ELECTIVIRE'S LINK SHOP

Similar to the shop run by Gulpin in the first *Mystery Dungeon* games, Electivire will teach you how to link two of your moves together to make one powerful move. This is a handy place to go, as you will also be able to relearn forgotten moves that could be essential!

MAROWAK'S TRAINING DOJO

Bring all your dungeon Expedition here for training before they tackle some of the more nasty dungeons in the game. It was run by Makuhita originally, but now Marowak has taken over. There's a particularly nasty dungeon at the end of the game called the Final Maze!

CHANSEY'S HUT

A new feature is the receiving of an egg when you have completed certain dungeons. You obviously can't sit on it yourself and wait for it to hatch, so bring it here to Chansey and he will incubate the egg for you. Come back in a few game day's time for a Pokémon!

XATU'S LOCKSMITH

You will find treasure chests as you adventure through some of the dungeons. They are locked and there are no keys to be found, but pick them up and take them to Xatu in his Locksmith's shop and he will open the chests for 150 PokéDollars, giving you an item.

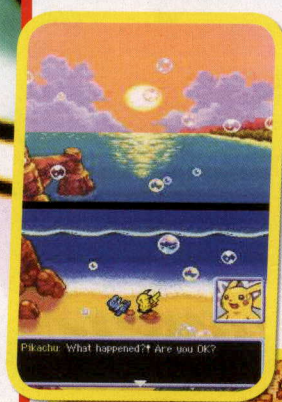
CROAGUNK'S TRADE POST

Located outside Treasure Town in the Wigglytuff Guild you will find Croagunk's Trade Post. Pokémon have specific items and types and each of these have varying strengths and rarities. At the Trade Post you can trade up your items to enhance your Expedition.

GETTING EVOLVED...

To evolve your Pokémon in *Explorers Of Time* or *Darkness* you must have first reached a certain point in the game. Well actually, you have to have been right through and beyond the end credits. You will then get offered a special mission starring Manaphy. With this new mission complete you will have unlocked the Marine Resort Dungeon and the Luminous Springs.

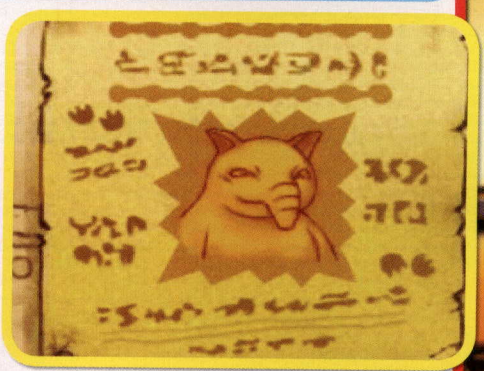
Take your Pokémon to the Springs and you will be given a list of those that you can evolve. Just like other Pokémon evolutions, some will need special items to evolve. Pick the one you want and they will walk into the Springs for the magic to take place. A cool animation shows them evolving before your very eyes! You can evolve more than one Pokémon at a time too, so you don't have to keep coming back. Although you can't evolve your starter Pokémon, or your partner Pokémon, to start with, all is not lost. Once you have finished the game off completely, and recruited the new 'special' Pokémon (we don't want to spoil the surprise for you!) you will be able to return and finally evolve both of them at last.



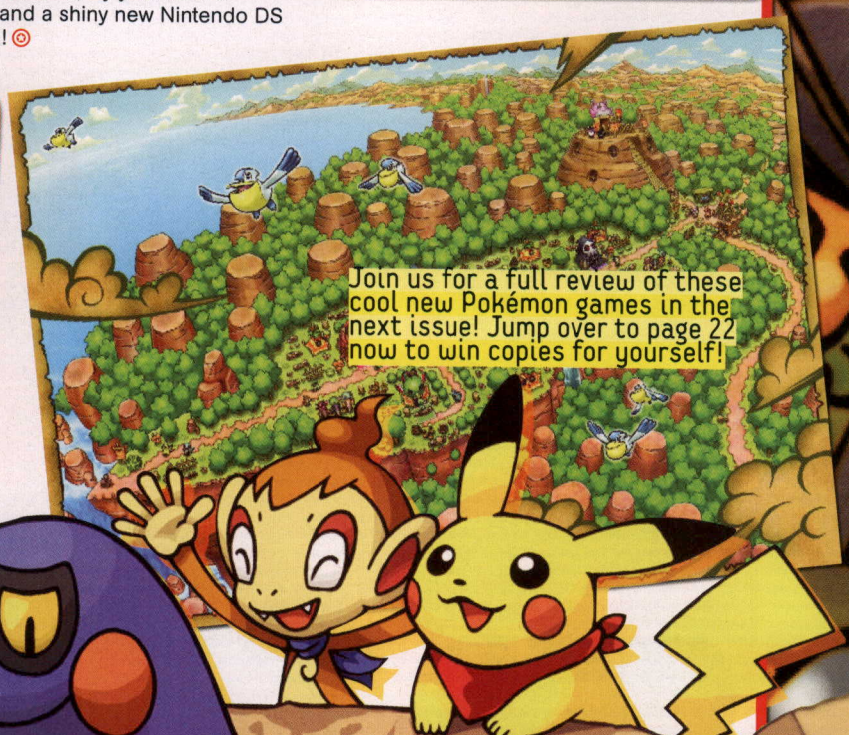
Shinx's sister has been taken ill and needs a Gabite Scale to get well again – this follows the plot of an anime special you might have seen. Then there's the Bottomless Sea mission where Scizor must be rescued from the Crevice Cave. Find him and you will be rewarded with a Water Harmonica that increases your recruit rate for all Water-type Pokémon.

Each of the Pokémon you encounter will have IQ skills, something unique to the *Mystery Dungeon* games. An IQ allows the Pokémon to work independently and perform intelligent attacks, with the level going up in a similar manner to Happiness in the main Pokémon games.

We will be playing these great new games ourselves next issue and will bring you the full Pokémon World verdict in an exclusive review. In the meantime, try your luck at winning copies and a shiny new Nintendo DS Lite on page 22!



The top screen of your DS is used as a detailed map of the land, with dungeons marked on it and mini-Pokémon to keep track of the whereabouts of your Expedition Team. Why not win a copy over on page 22 this issue?


Join us for a full review of these cool new Pokémon games in the next issue! Jump over to page 22 now to win copies for yourself!

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BIG BEACH SPORTS

Format Wii • Price £24.99
Publisher THQ • Game type Sports
Release 27 June • Info Cricket on Wii!

Come rain or shine you can grab yourself some beach sports action this summer thanks to THQ...

Is the sun shining outside? Knowing British summers the chances are it's not, but don't fret as the gamemasters at Toy Headquarters (or THQ for short!) have created the definitive collection of beach sporting activities especially for the Nintendo Wii wonderconsole!

The six sports on offer are good old English Football, summery beach Volleyball, American Football, tricky Disc Golf, a Bocce bowls game and for the first time ever on Wii, Cricket – a perfect game with a bowl of strawberries and cream! Some of these sports are well known to all, like Football and Volleyball, but others are going to take some extra explaining. Disc Golf is played with Frisbees with the idea to throw them at special targets or baskets to score a point. Bocce, on the other hand, is a game of throwing skill that is similar to bowls but has different rules to learn.

This is the first time that the great English game of Cricket has appeared on the Wii, you know!

Get your family around the TV screen for this one as each of the six games can be played by up to four players simultaneously, or taking in turns in the case of Disc Golf and Bocce. They are also all played with the Wii Remote alone, no need to get your Nunchuk out of its case. If you're playing alone though, fret not as there is a cool Tournament Mode included in each sport where you play against opponents that get increasingly tougher as your skills improve. You're awarded Skill Points as you play that are then in turn used to calculate the difficulty of your next game!

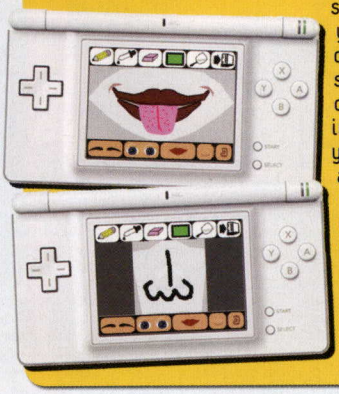
If you want you can dress up your player in a bee or a monkey suit. Only if you really want to mind!

If you're worried that your knowledge of the rules of American Football or Cricket aren't quite up to scratch – don't! The developers have simplified all the rules of the games included to ensure that all members of the family can join in and have some beach fun without getting bogged down with rules and regulations. After all, this is a summer beach game where we just want to enjoy ourselves! You don't even have to worry about making runs in Cricket – the game is more about the action part of hitting, kicking, throwing or bowling, with the artificial intelligence of the game taking care of most other actions.

What is really cool about THQ's *Big Beach Sports* is that it's the first game since *Pokémon Battle Revolution* to

CUSTOMISING CHARACTERS!

The boffins at THQ were behind the brilliant *Drawn To Life* on DS a while back, and they have taken the same idea and incorporated it into *Big Beach Sports*. You can transfer a little program to your DS that then allows you to use the touch screen and stylus to draw all kinds of detail to make up your character in the game. Eyebrows, eyes, lips, noses and ears can all be scribbled by you, and when combined with some crazy outfit options in the game, you can create and store up to six madcap creations to represent you and your mates on the beach this summer. Cool!

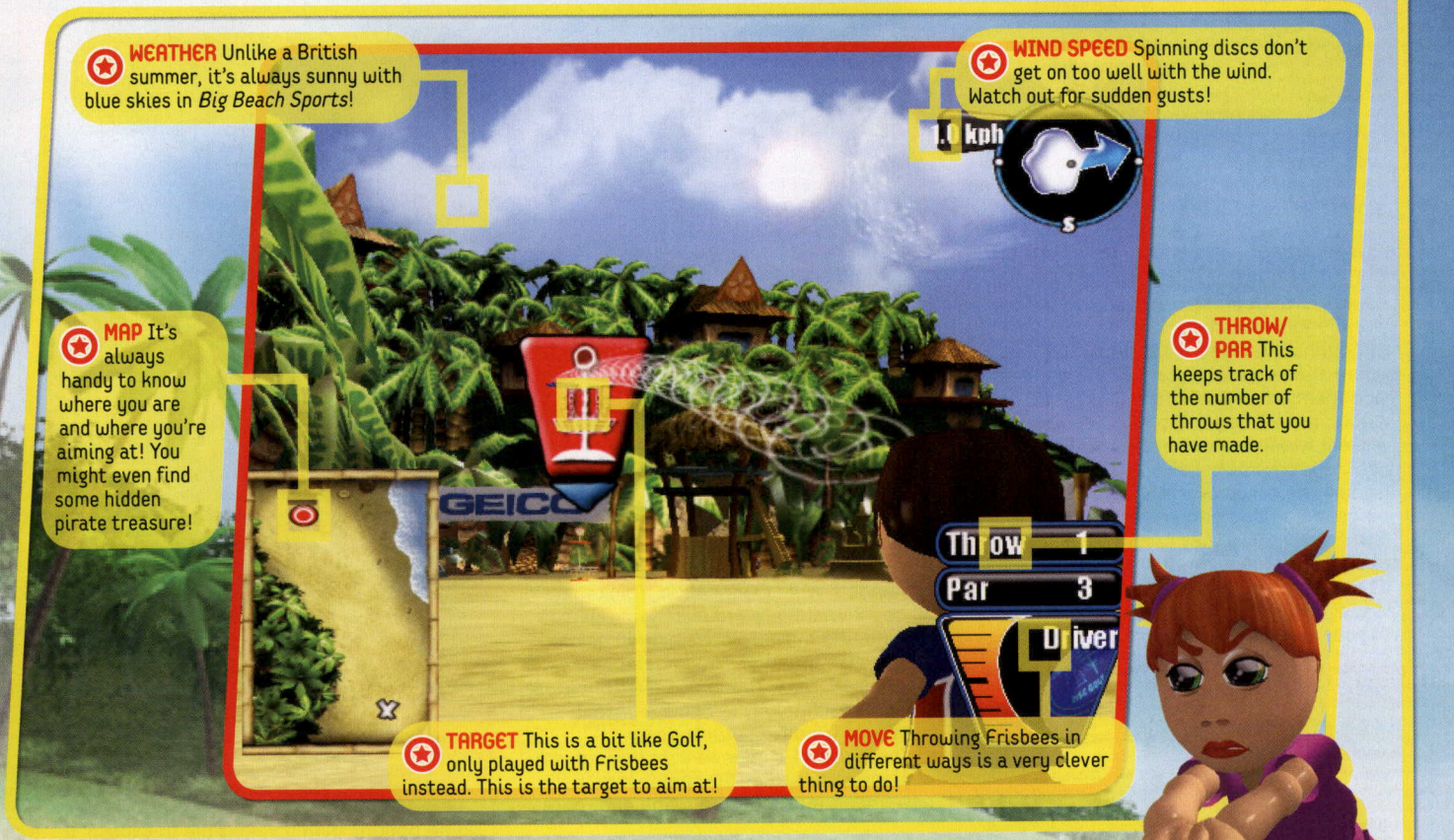


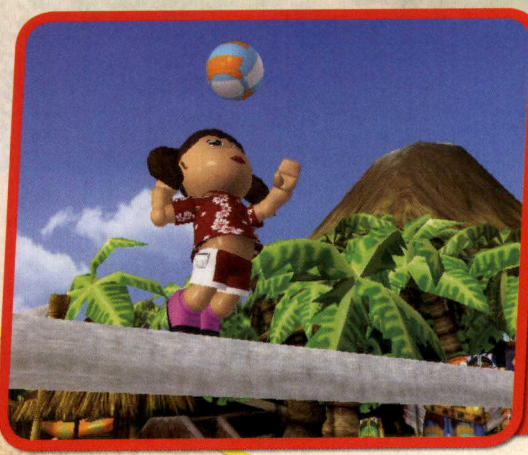
include some DS to Wii connectivity. In the game you can select which character you would like to play as, but rather than simply choosing faces, eyes and ears on the Wii, the game downloads a special program to your DS where you can then create your own character on the DS touch screen by actually drawing the mouth, eyebrows, nose, ears and eyes to perfectly represent you in the game! There are cool costumes, too, including pirates and monkeys to dress up as! A quick transfer back to the Wii and your freshly

2nd Opinion

Wey-hey! Summer is upon us so it's time to get the snazzy shorts out and get yourself some beach action before it starts raining again! Of course, most of you will live miles from the nearest beach, so *Big Beach Sports* is the perfect alternative. There's a great collection of sports on offer, covering the bases of sandy sports action. I love the fact that these sports have been made easier, too, with the emphasis on fun rather than rules. Add to this the DS customisation and we have a winner here!

Stu Yew


WEATHER Unlike a British summer, it's always sunny with blue skies in *Big Beach Sports*!
WIND SPEED Spinning discs don't get on too well with the wind. Watch out for sudden gusts!
MAP It's always handy to know where you are and where you're aiming at! You might even find some hidden pirate treasure!
THROW/ PAR This keeps track of the number of throws that you have made.
TARGET This is a bit like Golf, only played with Frisbees instead. This is the target to aim at!
MOVE Throwing Frisbees in different ways is a very clever thing to do!
GEICO
Throw 1
Par 3
Driver



One of the joys of a hot summer's day down the beach – volleyball played with a good bouncy ball by a bunch of kids in swimwear! Now play it on Wii with your mates!

drawn character is back playing beach Cricket! You can store six of your character creations in the game.

If you don't live near the beach then *Big Beach Sports* could be the answer to you getting some top-notch beach sports fun this year. It's either buy this game or get a JCB full of sand, dump it outside your house and put your shorts on!

+ Points Six fun sports set in a glorious beach setting with single and multiplayer modes to master. Plus the DS character customisation options are simply genius!

- Points Some players will find the simplified versions of the sports on offer just a bit too 'simple'. They need to go for serious EA sims instead.

Final comments This new Play THQ game is great fun with your friends and family. You'll get a tan too!

POKÉRATING

SUPER SMASH BROS. BRAWL

Format Wii • Price £39.99
Publisher Nintendo •
Game type Beat-'em-up
Release 27 June • Info Packed with Pokémon!

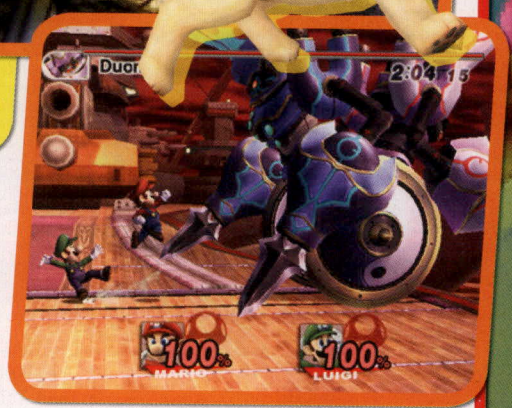
In the shops the day after this issue of Pokémon World, we can all at last enjoy the delights of this Nintendo super-beat-'em-up!

We've covered *Super Smash Bros. Brawl* extensively in previous issues, but the game has been delayed a few times so we never managed to actually review it. Well, now it's finally here, so can it really live up to all the hype that has been whipped up around it? Yup, it can!

Here are the facts that make this a must-have Wii game... 4.85 million copies have been sold so far around the world – this many people can't be wrong! Although at its heart it's a simple fighting game, the fact that it stars all the greatest videogame characters from the Nintendo stable, as well as stars of Konami and Sega, make it widely appealing. The game also acts as a comprehensive videogames history lesson – trophies of famous characters can be collected and each gives a bunch of info on the game they belong to. Stickers of classic game artwork are also collected as you play. You can stick these on to virtual backgrounds and take snapshots of your creation to show off to others via Nintendo's Wi-Fi Connection. Think that's all cool? Well there are also demo games of Nintendo masterpieces hidden away, like one we found of *The Legend Of Zelda: Ocarina Of Time*. These use the Wii Virtual Console technology to show off great moments from Nintendo's past.

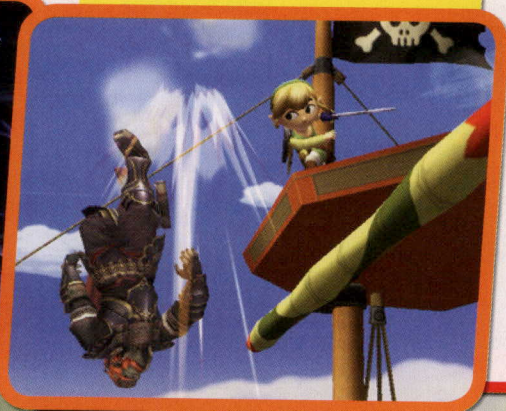
There are 41 stages to fight through, 35 characters to select, 36 composers that have made music for the game and more game options than it's possible to explain. If you're a fan of Nintendo and have a Wii then the simple fact that you need to have this game in your life!

Every second of *Super Smash Bros. Brawl* is like an explosion in a Nintendo factory – there's so much going on!



TROPHY WINS!

Pokémon fans should get a copy of this game just to check out the brilliant trophies that you can earn. Here's a cool one with a Pokémon Trainer and his monsters doing special moves...



The game is a beautiful mixture of cute and serious gaming characters. But which type will reign supreme?

+ Points Too many to mention! The fact that the game is packed to bursting with Pokémon goodness should be enough for all of you reading this to want to grab a copy!

- Points Cruelty to Nintendogs. Well that's all we could think of!

Final comments This game has been a long time coming, but you can see every second of development time has been used to ensure it is the definitive Nintendo fighting game. Hours of fun are guaranteed!

POKÉRATING

10/10

SOUL NOMAD & the World Eaters™

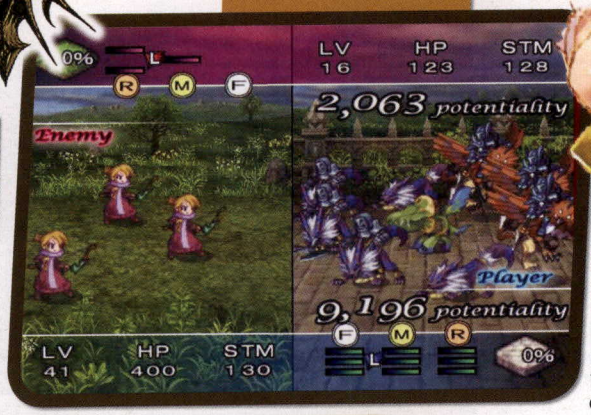
At this stage of the PS2's lifetime, you're seeing games as good as they will ever be. They're not half bad!

Format PS2 • **Price** £29.99
Publisher Koei • **Game type** RPG
Release Out now • **Info** A grid-based SRPG attack system

PlayStation 2 strategy games don't come much better than this – a new game from the tactical RPG boffins that brought you *Disgaea*...

What do you do when you encounter an enemy that is just too powerful for you and the rest of the good guys to ever defeat? You sell your soul to the devil, of course! Or worse – you do a deal with your age-old arch-enemy, giving away your soul piece-by-piece in turn for the power you need. But how much of your soul are you willing to give up?

Soul Nomad & The World Eaters' society is led by a number of Kings who co-inhabit the land with intelligent creatures and live in relative harmony. That was until the World Eaters arrived. They destroyed the land with blood and fire – however, this was 200 years ago and they have stood silent like evil statues ever since, but the carnage could be about to begin all over again.



A CAST OF THOUSANDS...

Koei has certainly packed the characters into *Soul Nomad*, and the artwork for each one is really well done and chock a block with detail. Check out the game's website at www.thesoulnomad.com to see them all, and info on each one.

You have a full army at your disposal with an exciting combination of large, grid-based battlefields and hot, real-time combat action. You have the freedom to place your battle squads anywhere on the battlefield using recon reports. You can customise more options in this game than any previous Nippon Ichi RPG, starting with your character's gender and name. With the ability to create and command squads, the idea is to build up your army using 25 character types until you have a force that is capable of destroying the world you're trying to save!

Thousands of you RPG fans bought *Disgaea* and *Soul Nomad* expands on that tactical masterpiece with a brand new battle system that introduces many innovations to the genre. There's no doubting that this is a game for serious role-playing game fans, but if this is you then it really won't disappoint. With character creation, super moves, chain skills, cool cut-scenes, extensive maps and some really nifty looking visuals, this is the PlayStation 2 RPG to end them all!

The game is packed with characters and artwork to keep the story moving along at a hefty ppace.

+Points A development on from hit PS2 games like *Disgaea*, this RPG has all the elements needed to make it a roaring success.

-Points Some games are for casual gamers that like to play for short bursts; others are for those serious about their role-playing. This one is very serious, but still fun!

Final comments Certainly not for everyone, but if you're on the lookout for a heavy RPG to get lost in, this is it!

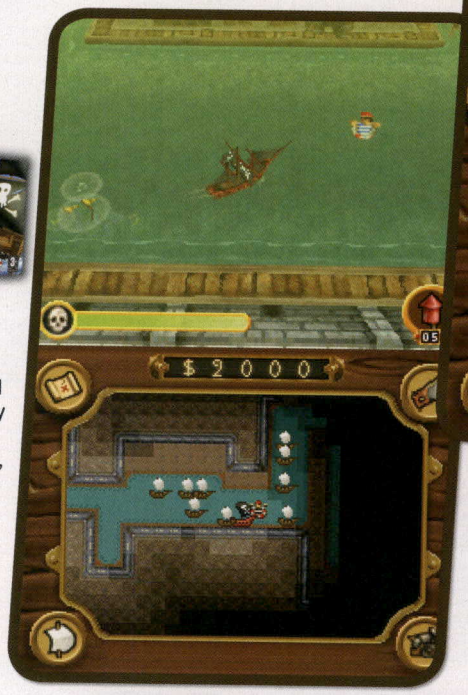
POKÉRATING

Pirates

Duels on the High Seas

Format DS • **Price** £24.99
Publisher Oxygen Games • **Game type** Shoot-'em-up
Release 25 July • **Info** Free parrot!

Will it be a pirate's life for you with the release of Oxygen's swash-buckling adventure on DS?

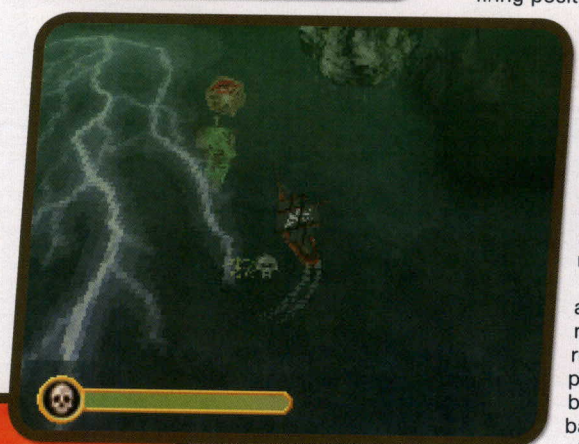


These four buttons on the touch-screen are your special ship abilities like repair and increase speed.

As long as there have been videogames there have been videogame pirates. Unfortunately they've tended to be the pasty faced freeloading sort rather than the magnificently bearded freebooting kind. Indeed, despite Blackbeard being the patron saint of gaming, the number of titles actually involving pirates is miserably small. The number that are any good can be counted on the fingers of one hand (assuming it hasn't been replaced by a hook).

To be brutally honest, in strict gameplay terms this doesn't really have a whole lot to do with pirates. The story, though, is pure *Monkey Island* nonsense as an old grog-filled drunk at a tavern tells you about the Seven Keys of the Seven Seas, which will unlock a fabulous treasure once found. Before you can ask "So why aren't you after them?" though, you find out the keys are in fact cursed and you've got to locate them all quickly or its Davy Jones' locker for you.

Using a top down perspective, the game recalls any number of classic coin-ops, from Atari 2600 game *Combat* to a naval version of *Gauntlet*. As you'd expect, that means this isn't the most exacting simulation of ship-based combat, with gigantic three-mast galleons scooting around the briny like remote control yachts on a village pond. It all works in context, however, and the fact that you can still only fire your standard cannons left or right, and the wide turning circle, retains just enough of a pretence of reality for it all to work. Much of the tactics involve trying to sidle up to enemies to give them a good broadsiding, or searching the map for power-ups. These are all fired from the bow of the ship and include the likes of flamethrowers, rockets and ricocheting buzzsaw blades. You can also pick up and lay mines, which for once in a videogame is actually a useful tactic given the odd manoeuvres you have to make in order to get into a decent firing position.



The only additional complications are a set of four special abilities where you get to switch between increasing the map range, the range of your guns or the speed of your ship. Only one can be active at once and its effectiveness is dictated by how many crew you have on board.

All simple stuff then and the addition of boss battles and some maze-like level designs doesn't really hide the fact that the single-player game is hugely repetitive, both in terms of enemies and basic action. Making proper use of the tactical power-ups is vitally important and the choice of three sizes of ship has a genuine effect on how you play. It's not quite *Mario Kart* on water but you'll be surprised how close it comes. Me hearties.

+ Points The game has simple but fun controls and action and the four-person multiplayer works really great!

- Points Sadly the single player mode lacks variety and will soon have you switching for the off button!

Final comments A pirate's life should never be a solitary one so feel free to splice the mainbrace if you've got a steady supply of friends.

POKÉRATING Two

Also available this month...

The Incredible Hulk

Format All • Price £29.99-£49.99
Publisher Sega • Game type Adventure
Release 30 June • Info Don't anger him!

One of this summer's big blockbuster movies and, of course, it'll be available on all major consoles in game form thanks to Sega. You'll be able to demolish virtually anything in your path in the game and then use it as a weapon! We're talking pieces of crumbling buildings, passing cars, street lamps – you name it, The Hulk can grab it and whap someone with it! Think this is powerful? Well there's even a more insane rage gauge where if you build it up you can unleash unheard-of damage and upgrade The Hulk's abilities. With a dynamic, open world to explore, these games sound like a blast!

Mary King's Riding School

Format DS • Price £29.99
Publisher Ghostlight • Game type Sim
Release Out now • Info Horse action!

One for our many female readers here – how many of you have dreamed of having your own pony? Well if you only have a small back garden, Ghostlight has got the game for you! *Mary King's Riding School* opens the stable doors on the famous horsey lady's top equestrian school. You can learn to care for, train, and compete with horses, taking part in international events and mastering three equestrian disciplines – dressage, cross-country and show jumping. Mary has very high standards, so you won't get away with skipping the mucking out! This game is a horsey delight on DS.

Dragon Ball Z Burst Limit

Format PS3, Xbox 360 • Price £49.99
Publisher Atari • Game type Beat-'em-up
Release Out now • Info Next-gen fighting

The *Dragon Ball Z* series finally arrives on next-generation consoles with the Xbox 360 and PlayStation 3 release of *Burst Limit*. Expect some fierce online battles with outstanding 3D graphical effects oozing out of every corner! These super consoles really do blur the line between the anime series and the videogame – the visuals are really that good. There are lots of playable characters, realistic battle stages and environments that will excite all fans of the series. Of course, this will be a tester for the next-gen consoles too – do *Dragon Ball Z* fans have an Xbox 360 or PS3? Perhaps they should have been on Wii and DS?

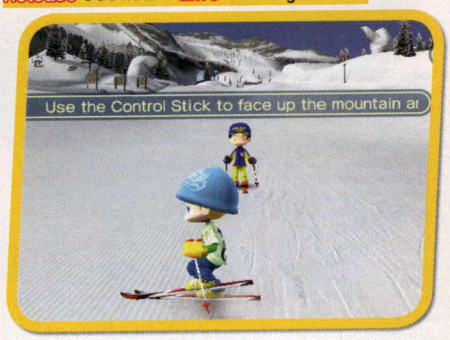
The Chronicles of Narnia: Prince Caspian

Format All • Price £29.99-£49.99
Publisher Disney • Game type Adventure
Release Out now • Info Game of the movie

Another blockbuster movie coming your way, and Disney has a raft of games to tempt you into playing the movie on your favourite console. It's 1,300 years on from the original Narnia and a new hero is about to rise. The great thing with these new Narnia games is they include locations that are unique to the games and not in the movie or original books. That should make them essential purchases for all Narnia nuts out there. With gameplay options for one or two players, twenty playable characters and the ability to play as Prince Caspian himself, this is well worth a look.

Family Ski

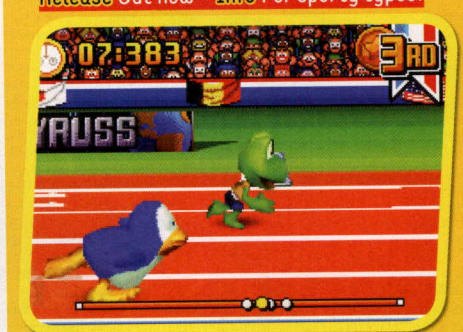
Format Wii • Price £29.99
Publisher Namco Bandai • Game type Sports
Release Out now • Info Ski on your Wii!



The summer is here at last so it's time to start skiing on your Wii... err, well that's what Nintendo would like you to think anyway! This game has been created with the Wii Board controller specifically in mind, where you stand and tilt to move your skier along. You can choose to play with the standard Nunchuk and Wii Remote controls too, though, so you don't have to fork out for the new gadget. With characters to customise, or the option to import your Mii, up to four players playing against each other, the ability to take photos of the slope action, and loads of items to purchase to enhance your game, this is one cool skiing sim!

New International Track & Field

Format Nintendo DS • Price £29.99
Publisher Konami • Game type Sports
Release Out now • Info For sporty types!



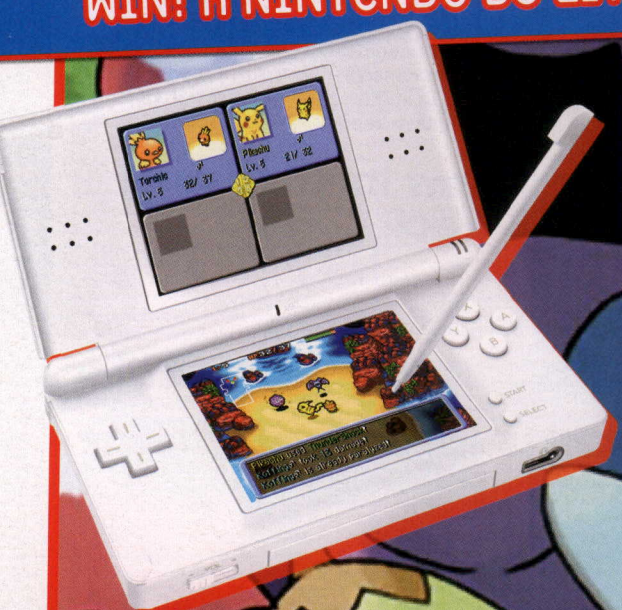
You won't be able to move for Olympics cash-in games this summer, but you won't find many with the history of Konami's *New International Track & Field*. It's the 25th anniversary of the original arcade game *Track & Field* – a game that destroyed lots of joysticks when it was released on home computers. In this new DS version you can enjoy over 20 athletic challenges including archery, skeet shooting, 100 metre sprint, pole vaulting and javelin. The difference this time is that rather than button bashing to get your characters moving you will be scribbling like crazy on your touch screen. There are world records to beat in each event too!

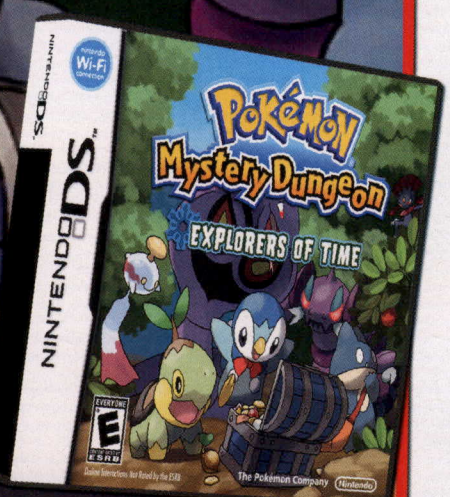
WIN! WIN! WIN!

Pokémon Mystery Dungeon

EXPLORERS OF TIME EXPLORERS OF DARKNESS

WIN! A NINTENDO DS LITE & COPIES OF TIME AND DARKNESS!





Two hot new Pokémon games for your collection and we've got copies of both plus a shiny DS Lite to give away!

These *Mystery Dungeon* sequels are well worth your pennies and packed with honest-to-goodness Pokémon fun. Our friends at Nintendo have given us copies of each game and a nice new console to give away to loyal Pokémon World readers. Just send your answer to the tricky question to pokemonworld@imagine-publishing.co.uk naming your email 'Mystery Compo'. If you must, you can also send your entry in to the postal address and they'll all go in the big hat!

Who is the developer of the new *Pokémon Mystery Dungeon* games?

A. Chuffsoft
B. Chugsoft
C. Chunsoft

Please get your entries in by 24 July. Winners will be drawn at random. Good luck to all!

Competition Rules
1. All entries must be received by 24 July 2008 2. There is no cash alternative 3. The publisher's decision is final and no correspondence will be entered into. 4. No employee of Imagine Publishing Ltd, Crispy Chicken Publishing or any company with products on offer within this competition is eligible to enter. 5. Only one entry per person, per competition. 6. By entering, competitors agree to be bound by the rules and requirements of the competition. 7. You may be sent news about products and opportunities from related companies. If you do not wish to receive such information, please indicate as such on your entry.

POKÉMON
WORLD

Pokémon Dash
This was the very first Pokémon game for Nintendo DS and the first game that featured Munchlax! There are over 420 special courses and they include Surfing and Flying Pikachu!

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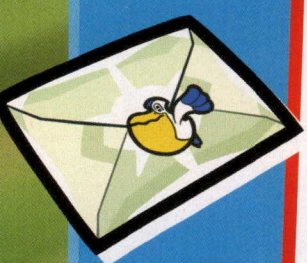
POKÉ PUZZLES

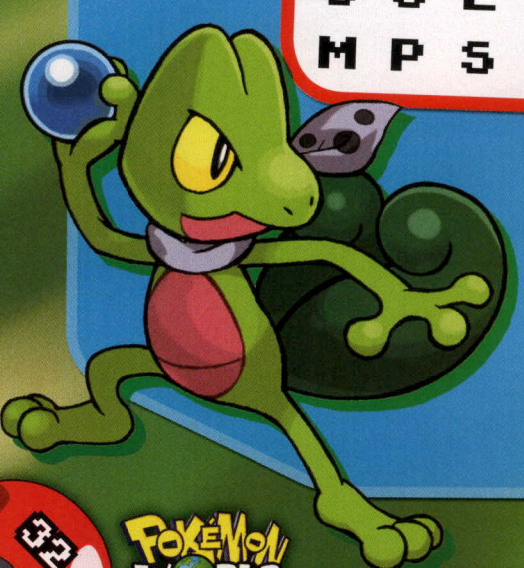
Here's the place to test your brains on the world of Pokémon! We've put together these quick puzzles – see if you can get all the answers!

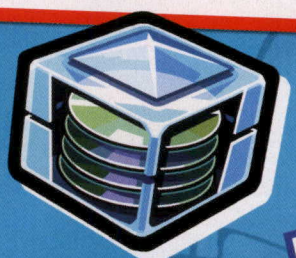
Mystery Dungeon Wordsearch!

Here's a mind-bending wordsearch with 20 clues to find, all of them based around the original *Pokémon Mystery Dungeon* games.

T	E	A	M	A	C	T	E	Z	E	E	R	F	R	M
H	F	Y	V	U	E	P	L	L	A	A	I	N	Y	A
T	E	V	A	C	R	O	E	T	E	M	D	S	G	E
N	R	E	V	A	C	A	M	G	A	M	T	D	E	B
L	A	P	I	S	C	A	V	E	I	E	U	S	B	R
E	U	P	R	O	A	R	F	O	R	E	S	T	Y	E
G	A	E	F	R	O	S	T	Y	X	N	A	E	U	P
E	S	I	N	I	S	T	E	R	W	O	O	D	S	Y
N	N	O	Y	N	A	C	T	A	E	R	G	L	L	H
D	O	H	C	N	E	R	T	R	E	V	L	I	S	H
A	M	S	A	H	C	T	N	E	L	I	S	E	M	H
R	E	S	C	U	E	T	E	A	M	B	A	S	E	F
Y	K	F	Z	V	N	O	E	G	N	U	D	O	N	M
S	O	L	A	R	C	A	V	E	Z	A	L	B	T	M
M	P	S	B	B	O	G	W	I	S	H	C	A	V	E





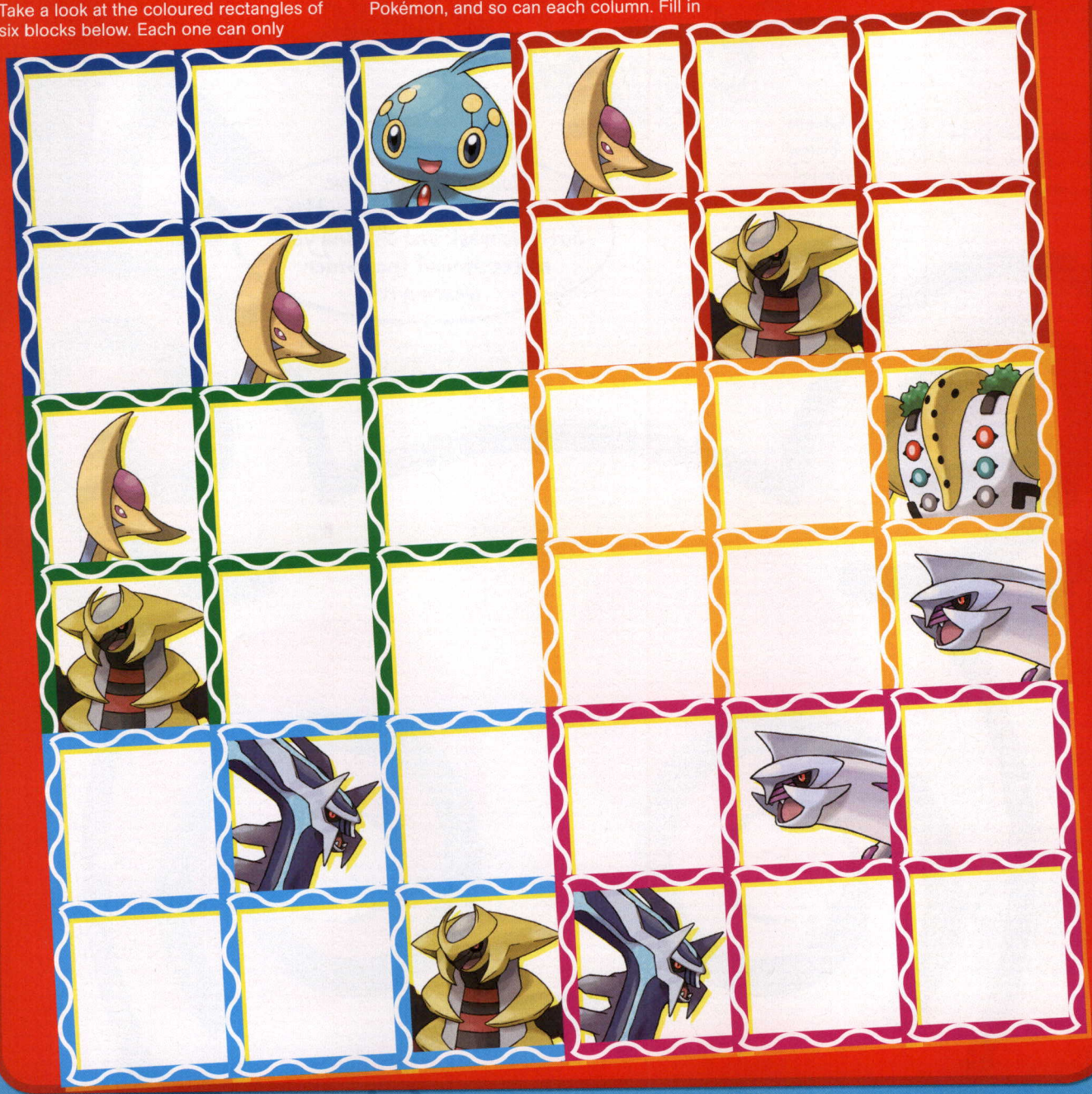


Pokémon Mystery Dungeon RED RESCUE TEAM

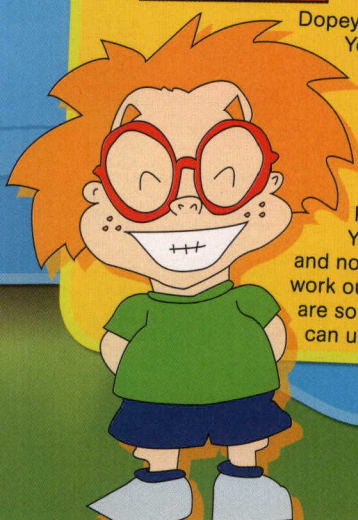
Pokémon World

Pokémon Sudoku

Take a look at the coloured rectangles of six blocks below. Each one can only contain one of each Pokémon. Each row in the puzzle can also only contain one Pokémon, and so can each column. Fill in the missing Pokémon by drawing them in – good luck!



Big Pokémon Monster Mix-Up!



Dopey little Stu Yew has gone and mixed up the DNA of five different Pokémon in Professor Yew's lab, and now can't work out who they are so that he can unscramble them again before his uncle finds out what he's done! Take a look at this monstrous creation and see if you can work out which Pokémon are in there! As a clue, this Pokémon's name is

Sunmameongle

MAKE and do!

Here's another great Pokémon World mask to add to your collection. Follow the instructions, it's not difficult!

You could have some great fun this summer, cutting out this mask and chasing your mates around the garden wearing it!

1. GLUE THIS PAGE TO A PIECE OF CARDBOARD FOR STRENGTH.

2. CUT OUT THE SPINDA MASK. ASK FOR HELP IF YOU'RE SMALL.

3. ATTACH SOME ELASTIC TO THE TWO HOLES AND PUT THE MASK ON!

This issue it's Spinda's turn to be masked. All you've got to do is stick this page down to a piece of cardboard, cut out the mask and attach some elastic to the holes. Cool!

OPEN THE DOOR TO ANOTHER WORLD!

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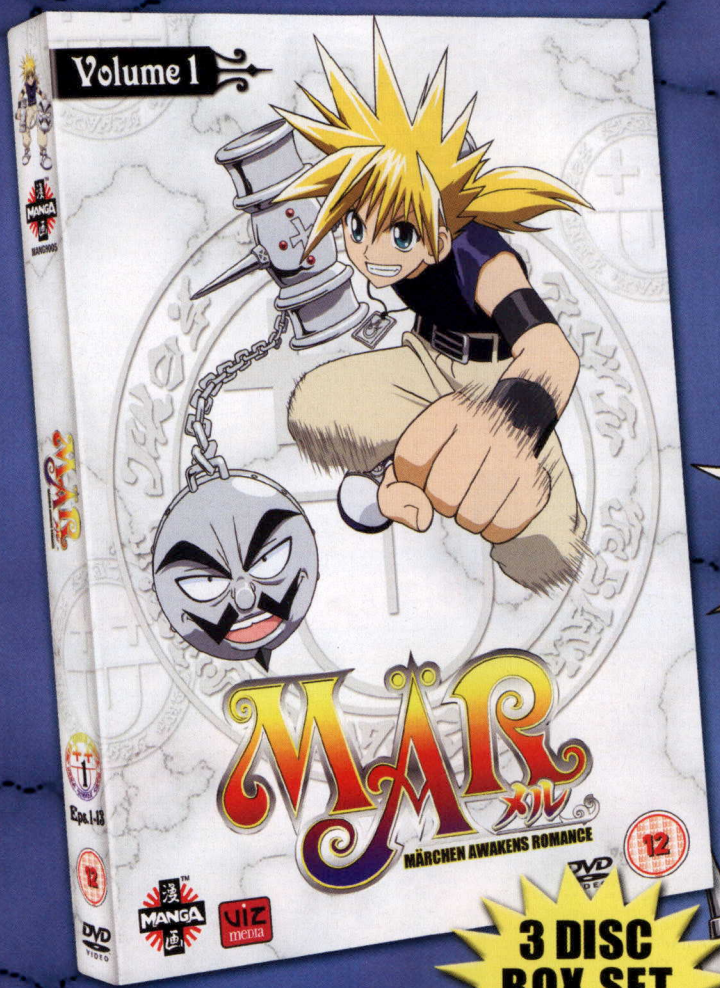

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WIN! WIN! WIN!

SUPER SMASH BROS. BRAWL

WIN! A NINTENDO WII AND LOADS OF COPIES OF THIS COOL GAME!

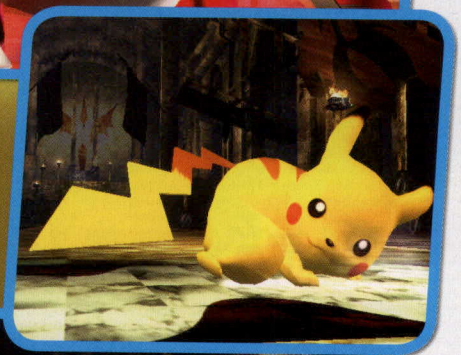
So you've read our hot review of this great game over on page 18, now you can win yourself a copy – and a Wii too!

It's the Nintendo game that celebrates all Nintendo games, and as our mates at Nintendo are in a celebrating mood, they have given us a Wii and five copies of *Super Smash Bros. Brawl* to give away to our lucky readers! To win, just send your answer to the mind-boggling question to pokemonworld@imagine-publishing.co.uk naming your email 'Smash Compo'. If you insist, you can also send your entry in by post. They will all go into the Editor's big hat to draw winners at random.

How many playable characters are there in this new *Super Smash Bros.* beat-'em-up?

A. 35
B. 305
C. 3

Please get your entries in to us by 24 July or you will be too late. Good luck to all of you!



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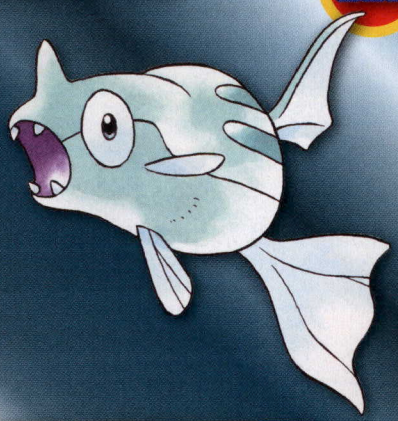
Remoraid

National Pokédex No. 223



Type: WATER Classification: Jet Pokémon

Height: 2' 00" Weight: 26.5 lbs Ability: Hustle & Sniper

Description: It squirts water forcefully from its mouth to shoot down flying prey.

Shellder

National Pokédex No. 90

Type: WATER Classification: Bivalve Pokémon

Height: 1' 00" Weight: 8.8 lbs Ability: Shell Armor & Skill Link

Description: It swims backward by opening and closing its two shells. Its large tongue is always kept hanging out.

Abomasnow

National Pokédex No. 460

Type: ICE GRASS Classification: Frosted Tree Pokémon

Height: 7' 03" Weight: 298.7 lbs Ability: Snow Warning

Description: It whips up blizzards in mountains that are always buried in snow. It is the abominable snowman.

Celebi

National Pokédex No. 251

Type: PSYCHIC GRASS Classification: Time Travel Pokémon

Height: 2' 00" Weight: 11.0 lbs Ability: Natural Cure

Description: It has the power to travel across time, but it is said to appear only in peaceful times.

Staraptor

National Pokédex No. 398

Type: NORMAL FLYING Classification: Predator Pokémon

Height: 3' 11" Weight: 55.0 lbs Ability: Intimidate

Description: It has a savage nature. It will courageously challenge foes that are much larger.

Charmander

National Pokédex No. 4

Type: FIRE Classification: Lizard Pokémon

Height: 2' 00" Weight: 18.7 lbs Ability: Blaze

Description: The fire on the tip of its tail is a measure of its life. If healthy, its tail burns intensely.

Chikorita

National Pokédex No. 152

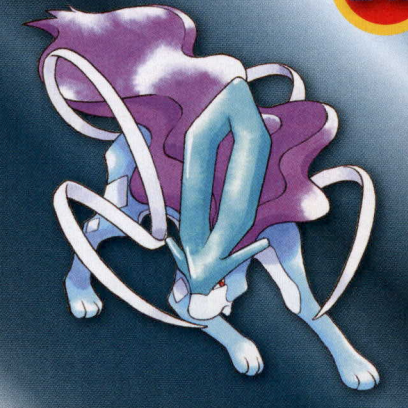
Type: GRASS Classification: Leaf Pokémon

Height: 2' 11" Weight: 14.1 lbs Ability: Overgrow

Description: It uses the leaf on its head to determine the temperature and humidity. It loves to sunbathe.

Suicune

National Pokédex No. 245



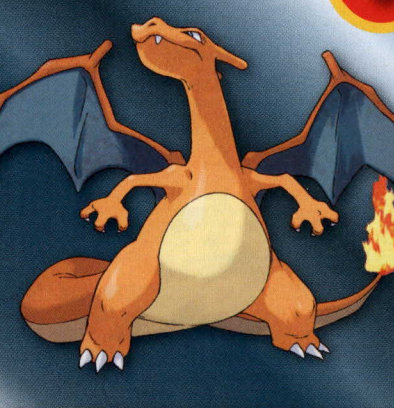
Type: WATER Classification: Aurora Pokémon

Height: 6' 07" Weight: 412.3 lbs Ability: Pressure

Description: It races around the world to purify fouled water. It dashes away with the north wind.

Charizard

National Pokédex No. 6



Type: FIRE FLYING Classification: Mud Fish Pokémon

Height: 5' 07" Weight: 119.5 lbs Ability: Blaze

Description: It is said that Charizard's fire burns hotter if it has experienced harsh battles.

Sprite: From *Diamond & Pearl*

Sprite: Back view

Base statistics:
HP 90 ATTACK 92 DEFENSE 75 SP. ATT 92 SP. DEF 85 SPEED 6

Trading Card Game: No appearance in the anime but there's a Stage 1 Pokémon card in *Mysterious Treasures*. It has a Glacier Snow Poké-Body.

Location: You will find a Abomasnow at the top of Mt Coronet in *Diamond* or *Pearl*. It's a rather rare Pokémon.

Evolution:

Basic > At Lv.40

Sprite: From *Diamond & Pearl*

Sprite: From *Red & Blue*

Base statistics:
HP 30 ATTACK 65 DEFENSE 100 SP. ATT 45 SP. DEF 25 SPEED 40

Anime: A sick Shellder appeared in the episode 'The Bridge Bike Gang' when Nurse Joy sent Ash, Misty and Brock to Sunyshore City to deliver it some medicine.

Location: A rare Pokémon, check out Route 205 around Floaroma Town or try fishing with a Super Rod at the Valley Windworks.

Evolution:

Basic > Water Stone

Sprite: From *Diamond & Pearl*

Sprite: From *Gold & Silver*

Base statistics:
HP 35 ATTACK 65 DEFENSE 35 SP. ATT 65 SP. DEF 35 SPEED 65

Anime: The first time Remoraid appeared in the TV show was in the episode 'The Light Fantastic'.

Location: A common Pokémon, find one in Pastoria City, Sunyshore City, Pokémon League or Routes 213, 222, 223, 224, 230.

Evolution:

Basic > At Lv.25

Sprite: From *Diamond & Pearl*

Sprite: From *Red & Blue*

Base statistics:
HP 39 ATTACK 52 DEFENSE 43 SP. ATT 60 SP. DEF 50 SPEED 65

Anime: Back in the episode 'Charmander The Stray Pokémon', Ash, Misty and Brock come across a Charmander that has been abandoned.

Location: No Charmander appears directly in *Pokémon Diamond* or *Pearl* so you will have to transfer one to the Pal Park Field.

Evolution:

Basic > At Lv.16 > At Lv.36

Sprite: From *Diamond & Pearl*

Sprite: Back view

Base statistics:
HP 85 ATTACK 120 DEFENSE 70 SP. ATT 50 SP. DEF 50 SPEED 100

Anime: A Staraptor destroyed Professor Rowan's laboratory with a Gust move in the episode 'Following A Maiden's Voyage'.

Location: There are no Staraptors in Pokémon *Diamond* or *Pearl*. The only way to get one is to evolve a Staravia.

Evolution:

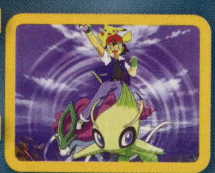
Basic > At Lv.14 > At Lv.34

Sprite: From *Diamond & Pearl*

Sprite: From *Gold & Silver*

Base statistics:
HP 100 ATTACK 100 DEFENSE 100 SP. ATT 100 SP. DEF 100 SPEED 100

Anime: A Celebi travelled 40 years into the future to escape a Pokémon hunter in the movie *Pokémon 4Ever*. It accidentally took Sammy Oak along for the ride!



Location: You won't find a Celebi in the DS games so you will have to transfer one via the Pal Park. It will appear in the Forest.

Evolution:

Basic

Sprite: From *Diamond & Pearl*

Sprite: From *Red & Blue*

Base statistics:
HP 78 ATTACK 84 DEFENSE 78 SP. ATT 109 SP. DEF 85 SPEED 100

Anime: Ash's very own Charizard evolved from a Charmeleon in the episode 'Attack Of The Prehistoric Pokémon'. This Pokémon refused to obey Ash, though!

Location: You won't find a Charizard in Pokémon *Diamond* or *Pearl*, instead transfer one using the Pal Park where it will be in the Field.

Evolution:

Basic > At Lv.16 > At Lv.36

Sprite: From *Diamond & Pearl*

Sprite: From *Gold & Silver*

Base statistics:
HP 100 ATTACK 75 DEFENSE 115 SP. ATT 90 SP. DEF 115 SPEED 85

Anime: A Suicune is spotted by Ash, Misty and Brock in the centre of a lake in the episode 'Don't Touch That 'Dile'. When it sees them it runs off.

Location: You will need to transfer this Pokémon into your new DS game via the Pal Park. It will be in the Mountain area.

Evolution:

Basic

Sprite: From *Diamond & Pearl*

Sprite: Back view

Base statistics:
HP 45 ATTACK 49 DEFENSE 65 SP. ATT 49 SP. DEF 65 SPEED 45

Anime: Casey's starter Pokémon in the episode 'The Double Trouble Header' was a Chikorita. It evolved into a Bayleef in 'The Bug Stops Here'.

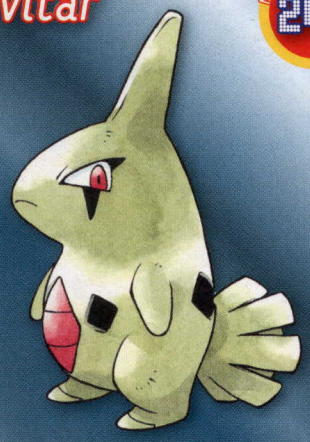
Location: Nope, no Chikorita to be found in *Diamond* or *Pearl*. Transfer one to Pal Park where it will be in the Field.

Evolution:

Basic > At Lv.16 > At Lv.32

Larvitar

National Pokédex No. 246



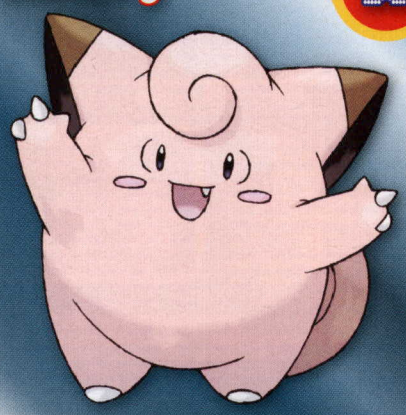
Type: ROCK GROUND **Classification:** Rock Skin Pokémon

Height: 2' 00" **Weight:** 158.7 lbs **Ability:** Guts

Description: A Pokémon that eats soil. Once it has eaten a large mountain, it goes to sleep so it can grow.

Clefairy

National Pokédex No. 35



Type: NORMAL **Classification:** Fairy Pokémon

Height: 2' 00" **Weight:** 16.5 lbs **Ability:** Cute Charm & Magic Guard

Description: Thought to live with others on quiet mountains, it is popular for its adorable nature.

Kabuto

National Pokédex No. 140

Type: ROCK WATER **Classification:** Shellfish Pokémon

Height: 1' 08" **Weight:** 25.4 lbs **Ability:** Swift Swim & Battle Armor

Description: It is thought to have inhabited beaches 300 million years ago. It is protected by a stiff shell.

Slaking

National Pokédex No. 289

Type: NORMAL **Classification:** Lazy Pokémon

Height: 6' 07" **Weight:** 287.7 lbs **Ability:** Truant

Description: The world's laziest Pokémon. When it is lounging, it is actually saving energy for striking back.

Roserade

National Pokédex No. 407

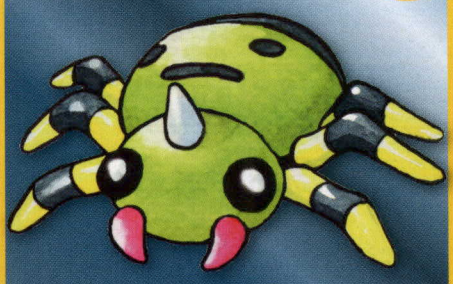
Type: GRASS POISON **Classification:** Bouquet Pokémon

Height: 2' 11" **Weight:** 32.0 lbs **Ability:** Natural Cure & Poison Point

Description: It attracts prey with a sweet aroma, then downs it with thorny whips hidden in its arms.

Spinarak

National Pokédex No. 167



Type: BUG POISON **Classification:** String Spit Pokémon

Height: 1' 08" **Weight:** 18.7 lbs **Ability:** Swarm & Insomnia

Description: It sets a trap by spinning a web with thin but strong silk. It waits motionlessly for prey to arrive.

Cherubi

National Pokédex No. 420

Type: GRASS **Classification:** Cherry Pokémon

Height: 1' 04" **Weight:** 7.3 lbs **Ability:** Chlorophyll

Description: The small ball holds the nutrients needed for evolution. Apparently, it is very sweet and tasty.

Nidorina

National Pokédex No. 30

Type: POISON **Classification:** Poison Pin Pokémon

Height: 2' 07" **Weight:** 44.1 lbs **Ability:** Poison Point & Rivalry

Description: When it senses danger, it raises all the barbs on its body. These barbs grow slower than Nidorino's.

Ponyta

National Pokédex No. 77

Type: FIRE **Classification:** Fire Horse Pokémon

Height: 3' 03" **Weight:** 66.1 lbs **Ability:** Run Away & Flash Fire

Description: About an hour after birth, its fiery mane and tail grow out, giving it an impressive appearance.

Sprite: From *Diamond & Pearl*

Sprite: From *Red & Blue*

Base statistics:
HP 30 ATTACK 80 DEFENSE 90 SP. ATT 55 SP. DEF 45 SPEED 55

Anime: In the episode 'Attack Of The Prehistoric Pokémon', Kabuto is one of the Pokémon that attacks Ash and Team Rocket.

Location: A fossil Pokémon, you can revive a Kabuto from a Dome Fossil, or if you transfer one it will appear in the Pal Park Sea.

Evolution:
Basic > At Lv.40

Kabuto — Kabutops

Sprite: From *Diamond & Pearl*

Sprite: From *Red & Blue*

Base statistics:
HP 70 ATTACK 45 DEFENSE 48 SP. ATT 60 SP. DEF 65 SPEED 35

Anime: Clefairy was meant to be Ash's starting Pokémon instead of Pikachu, but things were changed last minute. Check out 'Clefairy And The Moon Stone' for its debut.

Location: A common Pokémon, you can find one on Mt Coronet or it appears in the Mountain of Pal Park.

Evolution:
Baby > Happiness > Moon Stone

Cleffa — Clefairy — Clefable

Sprite: From *Diamond & Pearl*

Sprite: From *Gold & Silver*

Base statistics:
HP 50 ATTACK 64 DEFENSE 50 SP. ATT 45 SP. DEF 50 SPEED 41

Anime: Check out the episode 'Pikachu's PikaBoo' where you will see a Larvitar who has been put in charge of guarding a garden.

Location: Find one of these rare Pokémon on Route 207 near the PokéRadar in *Pokémon Diamond* only. Or in the Mountain in Pal Park if you transfer one.

Evolution:
Basic > At Lv.30 > At Lv.55

Larvitar — Pupitar — Tyranitar

Sprite: From *Diamond & Pearl*

Sprite: From *Gold & Silver*

Base statistics:
HP 40 ATTACK 60 DEFENSE 40 SP. ATT 40 SP. DEF 40 SPEED 30

Anime: 'Spinarak Attack' is the episode to find to see Spinarak's first appearance. It was used to honour another Spinarak that foiled a notorious cat burglar.

Location: If you breed an Ariados you will soon be blessed with a new Spinarak. They're not rare.

Evolution:
Basic > At Lv.22

Spinarak — Ariados

Sprite: From *Diamond & Pearl*

Sprite: Back view

Base statistics:
HP 60 ATTACK 70 DEFENSE 55 SP. ATT 125 SP. DEF 105 SPEED 90

Anime: To see the first appearance of Roserade in the Pokémon anime check out the episode 'Oh Do You Know The Poffin Plan'.

Location: You will need to evolve a Roselia to get yourself a Roserade into *Pokémon Diamond* or *Pearl*.

Evolution:
Baby > Happiness (Day) > Shiny Stone

Budew — Roselia — Roserade

Sprite: From *Diamond & Pearl*

Sprite: From *Emerald*

Base statistics:
HP 150 ATTACK 160 DEFENSE 100 SP. ATT 95 SP. DEF 65 SPEED 100

Anime: May's father, Norman, is the Gym Leader of Petalburg City and he owns a Slaking. Check out the episode 'Love, Petalburg Style' for more!

Location: Evolve a Vigoroth if you would like to get a Slaking into your DS game, or check out the Forest after using the Pal Park for transfer.

Evolution:
Basic > At Lv.18 > At Lv.36

Slakoth — Vigoroth — Slaking

Sprite: From *Diamond & Pearl*

Sprite: From *Red & Blue*

Base statistics:
HP 50 ATTACK 85 DEFENSE 55 SP. ATT 65 SP. DEF 65 SPEED 90

Anime: Ash rides a Ponyta in a race in the episode 'The Flame Pokémon-athon' and it evolves into a Rapidash. It belonged to Lara Laramie.

Location: A common Pokémon in *Diamond* and *Pearl* try on Routes 206, 210, 211, 214 and 215 or in the Field if using the Pal Park.

Evolution:
Basic > At Lv.40

Ponyta — Rapidash

Sprite: From *Diamond & Pearl*

Sprite: From *Red & Blue*

Base statistics:
HP 70 ATTACK 62 DEFENSE 67 SP. ATT 55 SP. DEF 55 SPEED 56

Anime: Emily had a Nidoran that evolved into a Nidorina in the episode 'Wherefore Art Thou, Pokémon' after it battled Team Rocket and kissed Ralph's Nidoran.

Location: A rare Pokémon, try around Route 221 or at Lake Valor using the PokéRadar to find a Nidoran in your DS *Diamond* or *Pearl* games.

Evolution:
Basic > At Lv.16 > Moon Stone

Nidoran ♂ — Nidorina — Nidoqueen

Sprite: From *Diamond & Pearl*

Sprite: Back view

Base statistics:
HP 45 ATTACK 35 DEFENSE 45 SP. ATT 62 SP. DEF 53 SPEED 35

Anime: In 'The Grass-Type Is Always Greener' Gardenia had a Cherubi that was used in battle with Ash.

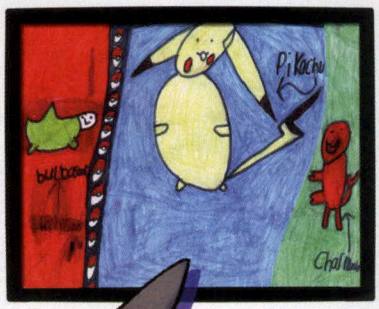
Location: Looking for a Cherubi in your DS games? Well, they are uncommon. Try searching around any of the sweet honey trees.

Evolution:
Basic > At Lv.25 – At night

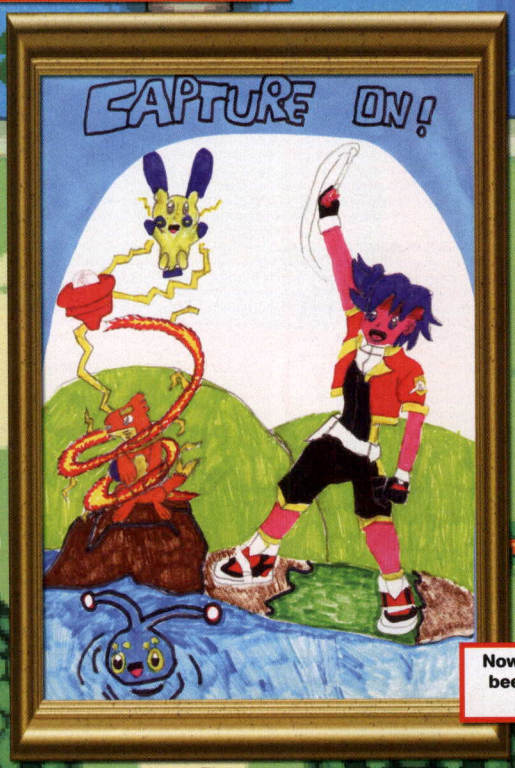
Cherubi — Cherrim — Cherrim

Pika-Pics

Some great pics in our postbag this month, and some sent in by email, too! Keep 'em coming...



Louis Agars-Smith, age six from Harrogate has done a great job on this Pokémon pic. Guess which are his favourite monsters?



Now here's a good Pika-Pic! It's been sent in by Scott Dumbill, age 11 from Oldham.

Here's a pic packed with Pokémon by Cory Mansell, age eight. Many thanks Cory!

All the girls like Meowth! Rhianna Stafford, age ten from Camberley certainly does.

Ash and Pikachu have never looked so good as in this pic from Alisha Mansell, age ten from Walsall.

David Mathias, age five, had his dad email this great pic of Electivire fighting Pikachu in to us. Nice one David!

ASK PROFESSOR YEW

Here's the man with all the Pokémon answers at his fingertips – it's Professor Yew, ask him anything!

Darkrai on the Prowl!

Q Dear Professor Yew,
I found out recently that Toys 'R' Us stores in New York have been giving away Darkrai at special Pokémon events. Can you please tell me if Toys 'R' Us in the UK will be doing the same thing? I would love to go along and download the Pokémon for myself!
From Steven Frey, age ten, Birmingham

A *Hey Steven, yes there often seems to be much more going on in America than here in Blighty, sadly. We don't know of any plans for Toys 'R' Us UK doing the same kind of event, but they did host the Pokémon Summer Camp, so never say never. If you'd like a taster of what was being offered, though, there's a special website that visitors were pointed to where you could download exclusive Darkrai movie wallpaper. We've managed to get hold of the secret code needed – it's 'orasion'. Visit http://pokemon.com/drkgift to get some for yourself!*

Pokémon
The Rise of Darkrai
Congratulations on getting Darkrai!
Please enter the secret word to receive your gift
SUBMIT
Also Available
Rise of Darkrai on DVD now!
Exclusive Wallpapers from the new movie!
To download, click on your screen size:
800x600 1048x768 1280x1024
Pokémon
The Rise of Darkrai
Also Available
Rise of Darkrai on DVD now!
for more information about Darkrai, go to
Pokémon.com

Down the Pal Park

Q Dear Professor Yew,
I have been cutting out and collecting your brilliant Pokédex cards that you have been putting in the magazine for the last few months, but I'm not sure what you mean when you mention the Pal Park and finding Pokémon in fields and mountains. Can you please explain more?
From Jeremy Hardwick, age 14, Morecombe

A *It's simple, Jeremy, in previous Pokémon games the makers have been criticised for not allowing players to transfer the Pokémon they have already collected in older games to the new game, saving them starting over from the beginning. Well in* **Diamond** *or* **Pearl** *you can transfer Pokémon from* **Ruby, Sapphire, Emerald, FireRed** *and* **LeafGreen** *via the Pal Park area in the game. To make it work you will need to have got the National Pokédex in either* **Diamond** *or* **Pearl**, *and accessed the Pal Park. Now you can plug in your old game and get ready to transfer – make sure you have collected at least seven Pokémon in your old game, though, or it won't work. A fact that many don't take into account when transferring Pokémon, though, is that they will be gone from your old game, so make sure you have finished with them before you attempt to mess around with the Pal Park!*

Puzzle League Lovers!

Q Dear Professor Yew,
Hooray! I've loved *Pokémon Puzzle League* ever since it first came out on the Nintendo 64, but I haven't played on that console for many years now. So I was over the moon when I heard it was coming to WiiWare and could be downloaded on Wii for 1,000 WiiWare points. Thinking about the game again, though, I wondered if you had any insights on how to best tackle the characters in the game? Any info would be much appreciated.
From Simon Crayford, age 14, London

A ***Yes Simon, Pokémon Puzzle League is a brilliant game! There are 15 characters you will come up against as you play through the one-player mode, or if you're playing a multiplayer game you can play as any one of these. These are all characters from the first two series of the Pokémon anime series and each one has three Pokémon with them. In a one-player game you play as Ash and have been sent on a special journey by my old colleague Professor Oak to prove you have what it takes to be a Pokémon Master. You must play each character in various difficulty modes to reign supreme, and beating some will give you a special reward. Here's a list of what to expect...***

Stage 1: VS Gary Oak
Available in: Easy, Normal, Hard, Very Hard, Super Hard
Pokémon: Nidoran, Krabby, Growlithe

Stage 2: VS Brock
Available in: Easy, Normal, Hard, Very Hard, Super Hard
Pokémon: Geodude, Vulpix, Zubat
Reward: Boulder Badge

Stage 3: VS Misty
Available in: Easy, Normal, Hard, Very Hard, Super Hard
Pokémon: Horsea, Psyduck, Staryu
Reward: Cascade Badge

Stage 4: VS Lt. Surge
Available in: Easy, Normal, Hard, Very Hard, Super Hard
Pokémon: Raichu, Jolteon, Magneton
Reward: Thunder Badge

Stage 5: VS Erika
Available in: Easy, Normal, Hard, Very Hard, Super Hard
Pokémon: Tangela, Weepinbell, Gloom
Reward: Rainbow Badge

Stage 6: VS Koga
Available in: Easy, Normal, Hard, Very Hard, Super Hard
Pokémon: Venomoth, Voltorb, Golbat
Reward: Soul Badge

Stage 7: VS Sabrina
Available in: Easy, Normal, Hard, Very Hard, Super Hard
Pokémon: Abra, Hypno, Alakazam
Reward: Marsh Badge

Stage 8: VS Blaine
Available in: Easy, Normal, Hard, Very Hard, Super Hard
Pokémon: Arcanine, Charmeleon, Magmar
Reward: Volcano Badge

Stage 9: VS Tracey Sketchit
Available in: Easy, Normal, Hard, Very Hard, Super Hard
Pokémon: Marill, Venonat, Scyther

Stage 10: VS Team Rocket
Available in: Easy, Normal, Hard, Very Hard, Super Hard
Pokémon: Weezing, Arbok, Golbat

Stage 11: VS Giovanni
Available in: Easy, Normal, Hard, Very Hard, Super Hard
Pokémon: Persian, Sandslash, Nidoking
Reward: Earth Badge

Stage 12: VS Ritchie
Available in: Normal, Hard, Very Hard, Super Hard
Pokémon: Sparky, Zippo, Happy
Reward: Elite Opening

Stage 13: VS Lorelei
Available in: Normal, Hard, Very Hard, Super Hard
Pokémon: Sparky, Zippo, Happy
Reward: Elite Medal 1

Stage 14: VS Bruno
Available in: Normal, Hard, Very Hard, Super Hard
Pokémon: Onix, Hitmonchan, Primeape
Reward: Elite Medal 2

Stage 15: VS Gary
Available in: Hard, Very Hard, Super Hard
Pokémon: Nidoqueen, Arcanine, Kingler
Rewards: Very Hard mode unlocked

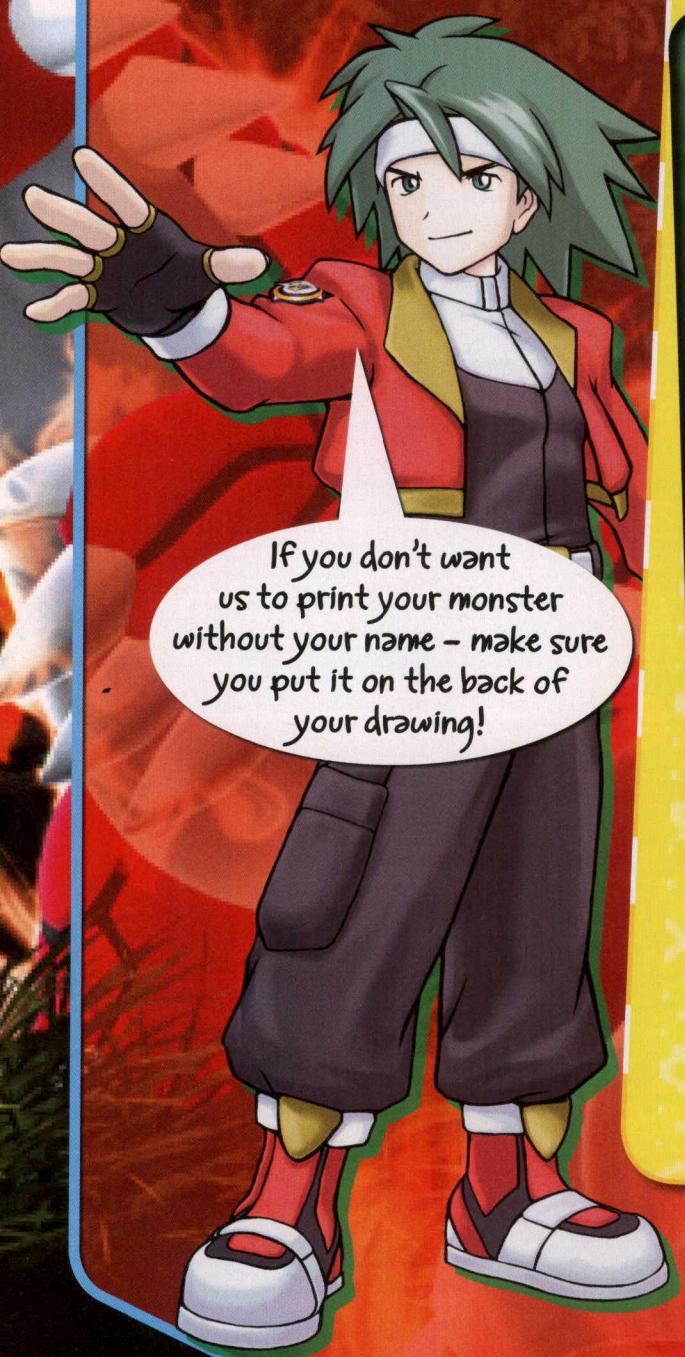
Stage 16: VS Mewtwo
Available in: Very Hard, Super Hard
Pokémon: Bulbasaur, Squirtle, Pikachu
Rewards: Game complete

SEND IN YOUR QUESTION...

Do you have a burning question for our very own Professor Yew? Then send it to us at pokemonworld@imagine-publishing.co.uk making sure you put 'Ask Professor Yew' in the subject line, or send it by post to...
Ask Professor Yew, Pokémon World, Richmond House, 33 Richmond Hill, Bournemouth, Dorset, BH2 6EZ

DESIGN A MONSTER!

Here they come – your mad monster creations hot from our bulging postbag! Want to see your monster on these pages? Post or email it in!



Monster of the Month!

Evolution: **None**

Flareaxe

1

Pokémon type: Fire/Fight

Special attacks: Fire Cannon, Metal Claw, Confusion Smack, Mega Punch

Pokémon World

Flareaxe often battles on mountains. It uses its claws to attack other Pokémon.

Ross Mason, age nine, Longhope

Important
Sadly we can't return any of your drawings as it would take us all day just putting pictures in envelopes! We do try to print as many monsters as we can, but inevitably not all will make it on to the page.

Evolution: None

GX-06

2

Pokémon type: Flying/Bug

Special attacks: Poison Claw, Head Butt, Poison Tail

Brief description: GX-06 can only be unlocked once all three starter Pokémon have been taken and can only be found in the Sky Pillar.

Alex Moriarty, age ten, Bury

DID YOU KNOW?
In the Pokémon Manga comics, Pokémon Trainers can actually kill their opponent's Pokémon!

Evolution: Pichu with Thunder Stone

Spikachu

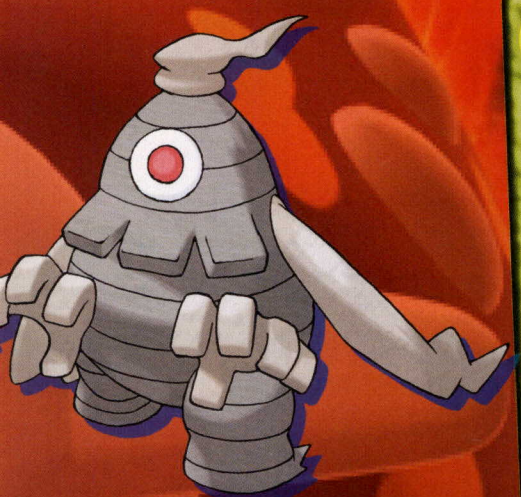
3

Pokémon type: Electric/Dark

Special attacks: Hyper Fang, Thunderbolt, Dark Blast, Electric Tail

Brief description: Spikachus live in dark caves and eat humans for dinner. It is super quick and is excellent in battle. It can't be caught. It will only come with you if you are nice to it. Spikachu is hyper rare.

Adam Beckett, age ten, Chandlers Ford



Evolution: Houndour and Thorn of Mercy

Houndthorn

4

Pokémon type: Fire/Dark

Special attacks: Fire Blaze, Superheat, Meltdown, Spike Whip

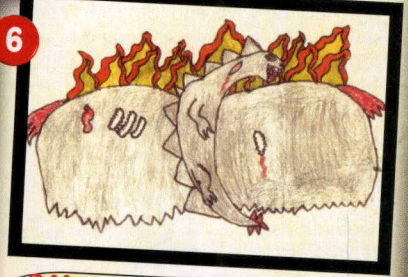
Brief description: Hard to tame and catch, this Pokémon is not one to be messed with! If tamed it makes a loyal companion, though.

Thomas Jordan, age 11, Wakefield

Evolution: None

Shadow Dragon

6



Pokémon type: Dark/Fire/Flying/Dragon

Special attack: Hyper Beam, Flamethrower, Midnight Shock

Brief description: This Legendary Pokémon disappears in the darkness like magic if you catch it. Ice Dragon will then appear.

Emma Tilbrook, age nine, Willingale

Evolution: None

Revendous

5

Pokémon type: Psychic/Dragon

Special attacks: Tele-Smash, Brain Wave, Teleport, Merge

Brief description: Revendous is a fairly solitary Pokémon. It will teleport from danger if alone. Small groups of this Pokémon can merge together to grow bigger and more powerful.

JB Cameron, age 12 3/4, Nairn

SEND IN YOUR CREATION...

If you've drawn a monster and you would like to share it with other Pokémon World readers, then either email it to pokemonworld@imagine-publishing.co.uk making sure you put 'Design-A-Monster' in the subject line, or send it by post to... Design A Monster, Pokémon World, Richmond House, 33 Richmond Hill, Bournemouth, Dorset, BH2 6EZ

Pokémon TRADING CARD GAME

Pokémon TRADING CARD GAME STATE • PROVINCE • TERRITORY CHAMPIONSHIPS 2007 – 2008

Magkiss Gets London Burning

Pokémon Organized Play heats up as the top decks get ready for Nationals...

By the time this issue hits the stands, UK Nationals will already have been and gone and we will know just what decks and players did well on the day.

As much as some of us here at Pokémon World would like to delay the publishing of your favourite Pokémon magazine until after the UK Nationals, our publisher Nick has cracked the whip and told Ditto and pals to get on with it! So we are going to gaze into the future and see if we can predict what is going to be hot at Nationals. By the time we hit the shops you will be able to judge straight away just how accurate our predictions really were.

So here goes... firstly from what we saw at the London State Championships and from the first look at how Majestic Dawn seems to be changing the current game, it looks likely that UK Nationals will be a struggle between tried and tested winning decks – such as Gardevoir/Gallade (Plox or not Plox, with and without Dusknoir) and Magmortar (with or without Togekiss) – and the new decks utilising Eeveelutions and Empoleon/Omastar, from the latest Pokémon Diamond & Pearl set, Majestic Dawn.

Sami Sekkoum took his Magkiss deck (Magmortar and Togekiss) all the way to a spectacular win at the London State Championships, beating Gardevoir and Gallade decks and brushing all others aside on his way to the winning the first place trophy in the Masters age group.

Certainly with that win for Sami and from what we saw at London State, we predict the usual suspects will be top eight and higher in the various age groups. Expect to see Sami doing well and probably taking the title again this year. That said he needs to watch out, as Faisal Khan (Freddy K) is returning as a player, and he may alter the balance of power – we expect to see Freddy in the top eight too this year.

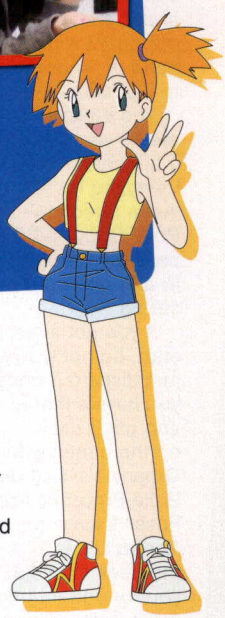
POKÉMON PLAYER PROFILE

Name: Andy Stone
Age Group: Masters
Deck Played: BMC (Blaziken, Magmortar, Claydol)
Favourite Pokémon: Delibird (because he is like Santa!)
Pokémon League: Crawley
Currently playing: Pokémon Ruby
Favourite Pokémon Character: Mudkip

DIAMOND & PEARL MAJESTIC DAWN

POKÉMON PLAYER PROFILE

Name: Megan Szekely
Age Group: Seniors
Deck Played: Gardevoir/ Gallade
Favourite Pokémon: Latios
Pokémon League: Crayford
Currently playing: Pokémon Diamond & Pearl
Favourite Pokémon Character: Misty



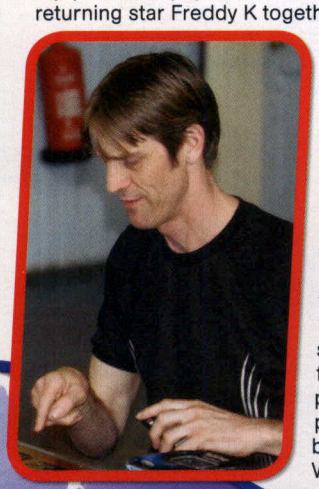
Add in the ever present and consistent Andy Stone, much improved long-term player Dharyl Wilson, and long-term Tournament Organiser and sometime player Ian Fotheringham to the mix and we think we are well on the way to predicting the Masters top eight.

In the Seniors we can usually count on Nicholas Fotheringham to be blasting his way towards the top spot and we expect to see Megan Szekely repeat her top eight appearance from last year. Look out for Luke Purwar, Luke Burke and Luke Astarita, too, not forgetting Adam Hawkins, who will most likely be joining Megan and Nicholas there too.

The Juniors is much harder to call, but a top eight there will probably contain Siaun Murray, Tommy Ellis, James Do and if he can make it, Cameron Dilley.

That said, nothing is ever set in stone, and who will have won big at Nationals is still hard for us to predict. There are surprisingly good players who may have escaped notice in the past who are ready to trip the unwary and unprepared among the top players.

Take Tommy Ellis's dad Paul – he played so well at London with his unexpected Mario deck that he ended up taking a top placed trophy home while beating returning star Freddy K together will all who crossed his path, except eventual winner Sami Sekkoum!



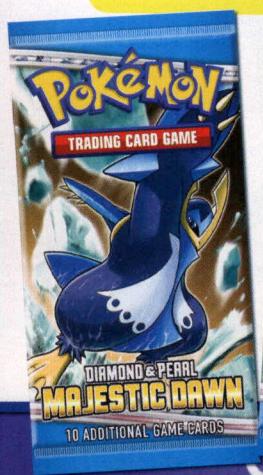
The Nationals may be hard to call but we are sure by the time you read this someone from our predicted player list will be going to Worlds!

MAJESTIC DAWN CARD LIST

= Water, = Metal, = Fire, = Psychic, = Fighting, = Lightning, = Darkness, = Grass, = Colourless
★ = Rare, ● = Common, ◆ = Uncommon, ☆ = Shiny Rare

Got it?	No.	Card name	Type	Level	Rarity
☐	1	Articuno		46	★H
☐	2	Cresselia		43	★H
☐	3	Darkrai		48	★H
☐	4	Dialga		63	★H
☐	5	Glaceon		44	★H
☐	6	Kabutops		56	★H
☐	7	Leafeon		42	★H
☐	8	Manaphy		32	★H
☐	9	Mewtwo		51	★H
☐	10	Moltres		47	★H
☐	11	Palkia		62	★H
☐	12	Phione		23	★H
☐	13	Rotom		37	★H
☐	14	Zapdos		45	★H
☐	15	Aerodactyl		44	★
☐	16	Bronzong		44	★
☐	17	Empoleon		49	★
☐	18	Espeon		44	★
☐	19	Flareon		43	★
☐	20	Glaceon		46	★
☐	21	Hippowdon		44	★
☐	22	Infernape		46	★
☐	23	Jolteon		39	★
☐	24	Leafeon		40	★
☐	25	Minun		24	★
☐	26	Omastar		53	★
☐	27	Phione		20	★
☐	28	Plusle		27	★
☐	29	Scizor		42	★
☐	30	Torterra		51	★
☐	31	Toxicroak		32	★
☐	32	Umbreon		43	★
☐	33	Unown P		17	★
☐	34	Vaporeon		45	★
☐	35	Ambipom		34	◆
☐	36	Fearow		29	◆
☐	37	Grotle		23	◆
☐	38	Kangaskhan		28	◆
☐	39	Lickitung		23	◆
☐	40	Manectric		34	◆
☐	41	Monferno		20	◆
☐	42	Mothim		41	◆
☐	43	Pachirisu		25	◆
☐	44	Prinplup		24	◆
☐	45	Raichu		37	◆
☐	46	Scyther		12	◆
☐	47	Staravia		23	◆
☐	48	Sudowoodo		25	◆
☐	49	Unown Q		15	◆
☐	50	Aipom		16	●
☐	51	Aipom		15	●
☐	52	Bronzor		11	●
☐	53	Buneary		13	●
☐	54	Burmy Sandy Cloak		12	●
☐	55	Chatot		30	●
☐	56	Chimchar		6	●
☐	57	Chimchar		7	●
☐	58	Chingling		5	●
☐	59	Combee		6	●
☐	60	Croagunk		13	●
☐	61	Drifloon		18	●
☐	62	Eevee		14	●
☐	63	Eevee		12	●
☐	64	Electrike		18	●
☐	65	Glameow		15	●
☐	66	Hippopotas		25	●
☐	67	Kabuto		38	●
☐	68	Munchlax		7	●
☐	69	Omanyte		37	●
☐	70	Pikachu		12	●
☐	71	Piplup		10	●
☐	72	Piplup		8	●
☐	73	Shellos East Sea		19	●
☐	74	Spearow		10	●
☐	75	Starly		10	●
☐	76	Stunky		14	●
☐	77	Turtwig		11	●
☐	78	Turtwig		9	●
☐	79	Dawn Stadium	St	—	◆
☐	80	Dusk Ball	T	—	◆
☐	81	Energy Restore	T	—	◆
☐	82	Fossil Excavator	Su	—	◆
☐	83	Mom's Kindness	Su	—	◆
☐	84	Old Amber	T	—	◆
☐	85	Poké Ball	T	—	◆
☐	86	Quick Ball	T	—	◆
☐	87	Super Scoop Up	T	—	◆
☐	88	Warp Point	T	—	◆
☐	89	Dome Fossil	T	—	●
☐	90	Energy Search	T	—	●
☐	91	Helix Fossil	T	—	●
☐	92	Call Energy	E	—	◆
☐	93	Darkness Energy	E	—	◆
☐	94	Health Energy	E	—	◆
☐	95	Metal Energy	E	—	◆
☐	96	Recover Energy	E	—	◆
☐	97	Garchomp LV.X		X	☆H
☐	98	Glaceon LV.X		X	☆H
☐	99	Leafeon LV.X		X	☆H
☐	100	Porygon-Z LV.X		X	☆H

Torterra LV.51
HP 140
STAGE 2
Earthquake
Does 10 damage to each of your Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)
Frenzy Plant
Torterra can't use Frenzy Plant during your next turn.
+30



Ditto's Hot Pick

The Empoleon Strikes Back

A resurgent Empoleon deck gives Magmortar, Gardevoir and Gallade a fright!

London State was dominated by decks we have covered in previous issues and Majestic Dawn cards have yet to make a real impact here in the UK as we went to press. So Ditto has been looking abroad for the deck that makes this month's Hot Pick.

It is a resurgent Empoleon deck, using the new spread damage Empoleon from Majestic Dawn, Aerodactyl, and the all important Omastar from the same set, too.

The idea behind the deck is to speed Cyclone Energy to Empoleon out of one of their benched Pokémon and then start attacking with Empoleon's 'Dual Splash' attack. Play Omastar from your hand to your bench and use Omastar's 'Primal Swirl' Poké-Power to de-evolve their damaged Pokémon and take multiple prizes!

Even if you can't knock out their Pokémon in one fell swoop with 'Primal Swirl' then a timely evolution to Omastar, followed by a

Team Galactic's Wager, will wash away their evolutions and leave your opponent to search for them from their deck all over again. And while they are searching for their evolutions, you can continue to snipe any threats that they are developing.

If needed you can follow up an Omastar drop by leveling up to Empoleon LV X, then play your Team Galactic's Wager, use supreme command and attack with Hydro Impact, – this can help you to clear a threat from the table in one go. The deck is simple to play but a real knockout blow for your opponent; Empoleon hits 2 things for 30 damage each turn and if you set up 'Primal Swirl' properly then you can draw multiple prizes and leave your opponent with a small hand of random cards to play with.

The energy switches are so you can evolve a benched Helix Fossil using the fossil's 'Aqua Reaction' Poké-Body and then pass the energy on to a Prinplup for the set up.

If you get a fossil start, do not worry, just discard it once you have a Piplup and get it back on the bench with Omanyte's 'Call Up' Poké-Power or use Fossil Excavator. Aerodactyl is in the deck to make your opponent think twice before using a Poké-Power and it continues with the damage spread de-evolution theme of the deck.

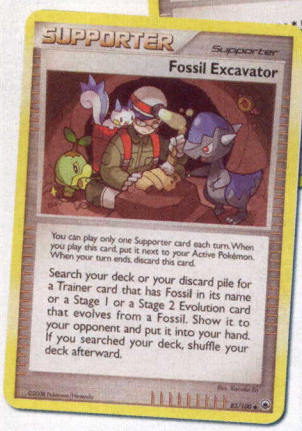
Even if Empoleon does not make the impact on Nationals we think it should, some of the fossil Pokémon in the deck will – Omastar and Aerodactyl look certain to find themselves as

EMPOLEON IS GO! DECK LIST

20 Pokémon
- 4 x Piplup (Diamond & Pearl)
- 4 x Prinplup (Diamond & Pearl)
- 3 x Empoleon (Majestic Dawn)
- 1 x Empoleon LV X (Diamond & Pearl)
- 3 x Omanyte (Majestic Dawn)
- 3 x Omastar (Majestic Dawn)
- 2 x Aerodactyl (Majestic Dawn)

27 Trainers
- 3 x Helix
- 2 x Old Amber
- 3 x Windstorm
- 3 x Team Galactic's Wager
- 1 x Fossil Excavator
- 3 x Roseanne's Research
- 4 x Celio's Network
- 1 x Night Maintenance
- 2 x Steven's Advice
- 3 x Energy Switch
- 2 x Warp Point

13 Energy Cards
- 8 x Water
- 3 x Cyclone
- 2 x Scramble


SUPPORTER
Supporter
Fossil Excavator
You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.
Search your deck or your discard pile for a Trainer card that has Fossil in its name or a Stage 1 or a Stage 2 Evolution card that evolves from a Fossil. Show it to your opponent and put it into your hand. If you searched your deck, shuffle your deck afterward.

tech cards in many decks that spread damage around an opponent's Pokémon.

We have not got the space in this issue to look at the impact that all the Majestic Dawn cards may have on the current game – the new Infernape looks good, especially if swarmed with Togekiss, and we expect Eeveelution decks at UK Nationals. They are sure to be running Glaceon and Glaceon LV X as well as Umbreon and Espeon. With all those Poké-Powers, suddenly you will face a 110HP Eeveelution with no weakness and free retreat cost! Better start packing your Cessation Crystals if you want to survive the icestorm. ◎

taken control now and have announced the outline schedule for the Organized Play Season 2008-2009.

Autumn/Fall Battle Roads
◎ September/October
City Championships
◎ November/January 09
State Championship
◎ March 09
Spring Battle Roads
◎ April 09

We can therefore expect UK Nationals in May 2009. This is the first time ever that a UK Organized Play Manager has announced the OP schedule in advance. A very big well done to D&A Games and we hear that for the first time ever, the Channel Islands will be joining the UK Pokémon Organized Play community too – great more competition!

20 August looks set to bring us the next new Diamond & Pearl set – Legends Awakened. We are promised Regigigas and the much awaited Heatran, as well as more fossils and the return of Technical Machines to the game.

The set promises…
◎ More powerful new Pokémon LV X better than ever before!
◎ Includes Technical Machine and Fossil trading cards.
◎ Features two theme decks – 'Metal Surge' and 'Bombardment'.
◎ Continues to offer a holographic parallel set for players and collectors alike.
◎ And looks to be a BIG set, with over 140 cards in all!

If 20 August is the street release date then expect pre-releases on the weekends of 9-10 and 16-17 August 2008, so you have time to save up your pocket money.

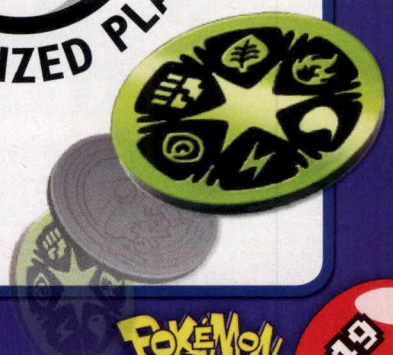
Well that is all we can cram into this issue. Next time we will bring you a special on UK Nationals, all that is hot in the Pokémon Trading Card Game and more news on the next new set, Diamond & Pearl – Legends Awakened. Have fun out there! ◎

Pokémon Trading Card Game News

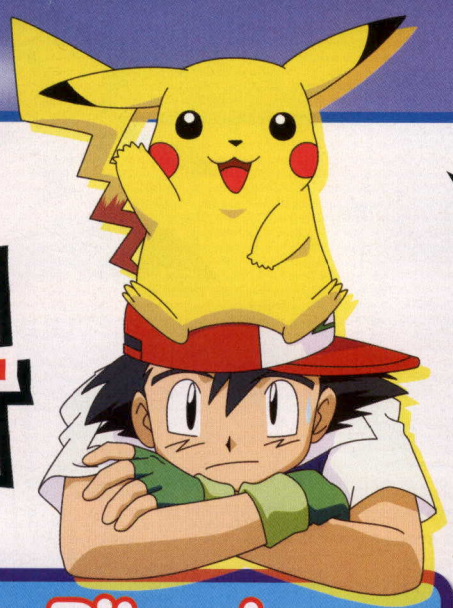
UK Organized Play schedule for 2008-2009 season released

After all the chaos and confusion left following the collapse of The Place for Games, the ending of effective Organized Play in the UK during the start of the 2007-2008 season, and the struggle since then to catch up, we have some very good news for you all.

Our new OP Managers at D&A Games have firmly



GREAT POKÉMON MOMENT

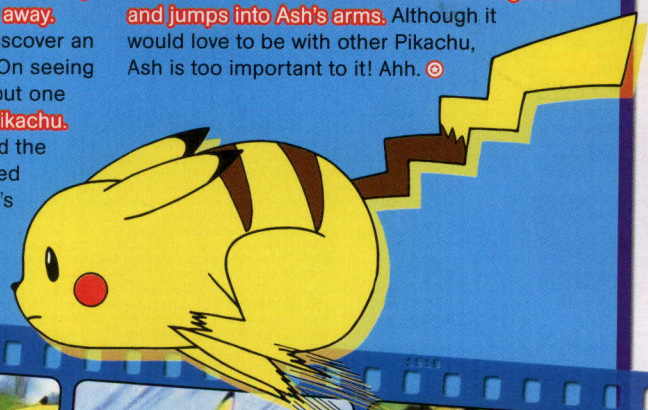


6 GREAT POKÉMON MOMENT

Ash Allows Pikachu to be With His Own Kind

While we all know that Pikachu loves being with Ash, there was a time when our hero nearly lost his electric Pokémon for good. The episode was called '*Pikachu's Goodbye*'...

Ash is swinging on a vine through the forest, watched by Misty and Brock when he accidentally smacks into a tree. Worried for his Trainer, Pikachu rushes over to see if he is okay. Just then a baby Pikachu pops up and then quickly runs away. Ash and Pikachu follow the baby and discover an entire Pikachu clan living in the forest. On seeing Ash, Misty and Brock they get scared, but one brave monster shakes tails with Ash's Pikachu. The bond between the wild Pikachu and the one we all know and love is strengthened when the baby falls into a river and Ash's Pikachu jumps in to save it. Both are rescued by an amazing sight – all the Pikachu join their tails together to pluck them from the river. It becomes obvious that Pikachu is meant to be with his own kind. Desperate for a Pikachu for their boss, it's not long before Team Rocket appear on the scene and start plucking monsters with a net. Ash's Pikachu soon puts a stop to this, though, by nibbling through the net. With the Pikachus saved, Ash walks away sad. He knows he must leave his good friend behind. Just when you think it's all over for the duo, Pikachu comes running back and jumps into Ash's arms. Although it would love to be with other Pikachu, Ash is too important to it! Ahh. ◎



Are you doing anything on 24 July? Well you are now! The latest issue of Pokémon World will be in the shops!

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Printed by...

William Gibbons
26 Planetary Road
Willenhall
West Midlands
WV13 3XT

Distributed by...

Seymour Ltd
2 East Poultry Avenue
London
EC1A 9PT
Tel: 0207 429 4000

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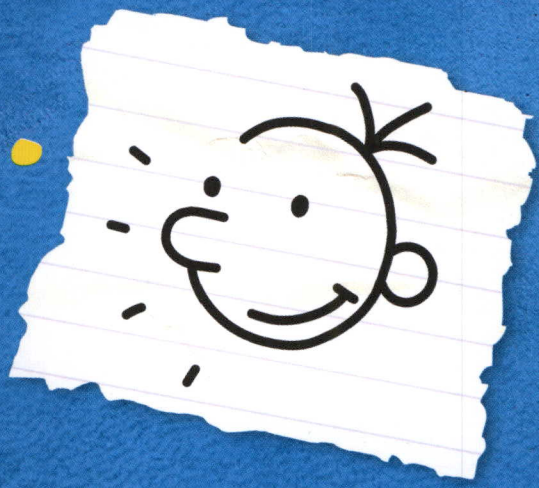
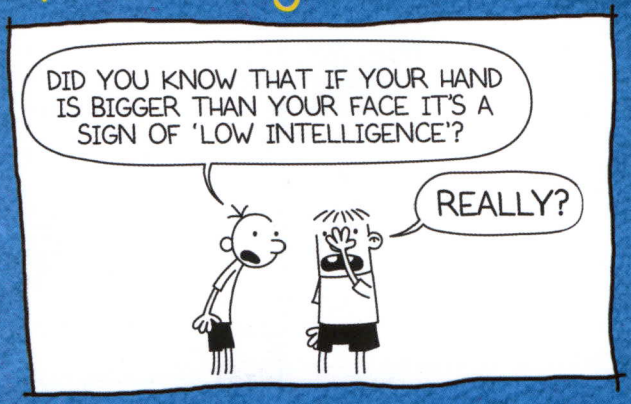
MEET Greg...

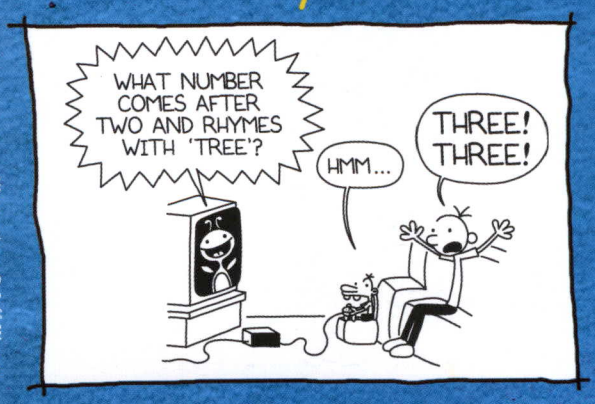


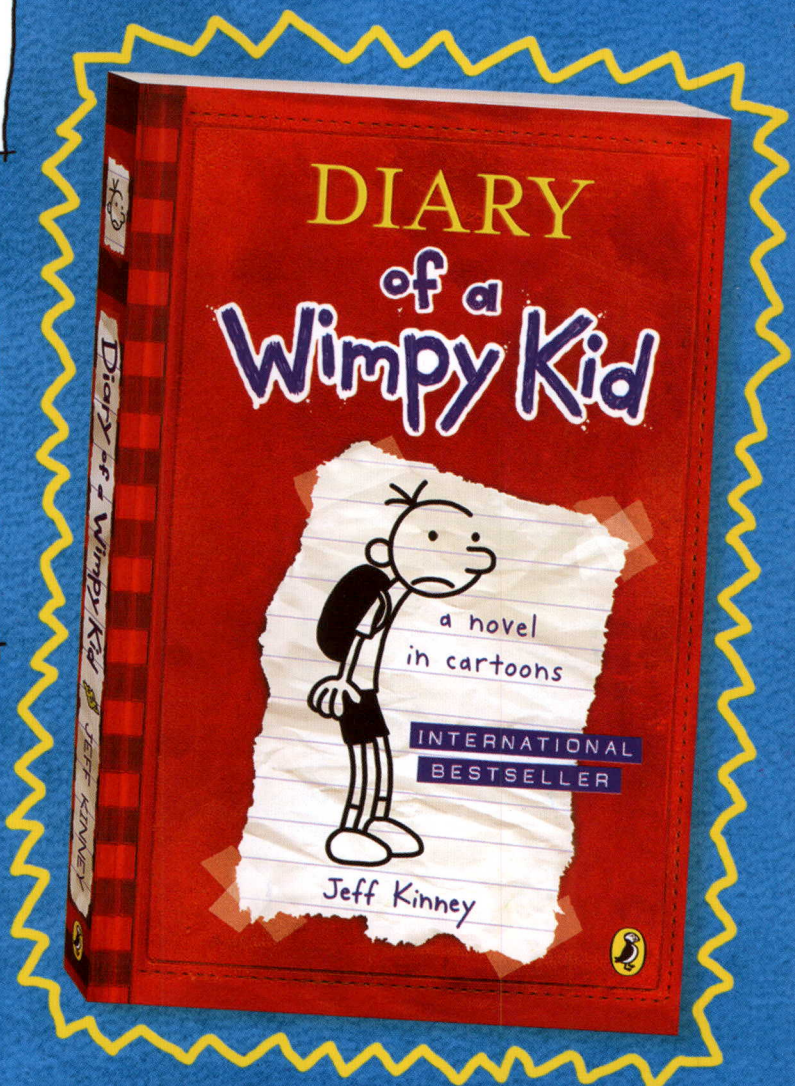
He's ALWAYS been into girls

He's full of good advice



He's certainly NOT dumb





Let's get one thing straight: this is a JOURNAL, not a diary.
Just don't expect it to be all "Dear Diary" this and "Dear Diary" that.

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